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Working with DW Spectrum

Opening and Closing DW Spectrum Client

A few different ways are available to launch the application:

Windows

- From desktop: DW Spectrum shortcut icon.
- From Start Menu: Start → Programs → Digital Watchdog → DW Spectrum.
- Directly from the installed folder:
  - For x86 default is C:\Program Files(x86)\Digital Watchdog\DW Spectrum\Client\1.5\1.4\DW Spectrum Launcher.exe
  - For x64 default is C:\Program Files\Digital Watchdog\DW Spectrum\Client\DW Spectrum Launcher.exe

Linux

- Using DW Spectrum shortcut icon.
- Directly from the installed folder: /opt/digitalwatchdog/dwspectrum/Client/1.4/DW Spectrum Launcher.exe

To close DW Spectrum Client:

- Click on the "X" button located in the top right corner
- Go to Main Menu → Exit (or press Alt+F4).

It is possible to set up DW Spectrum Client to launch at start. To proceed:

1. Open Main Menu and go to System Settings.
2. Select Run Application when PC boots up (see Misc section).
3. Click OK when done or Cancel to discard changes.

⚠️ IMPORTANT. In order to display video and graphics properly, it is important to have most current video drivers installed. If video drivers are not installed, the following will be displayed:
**Connecting to DW Spectrum via Web-Client**

DW Spectrum Web Client allows connecting to DW Spectrum from any PC via web browser. The following browsers are supported:

- Internet Explorer 9
- Google Chrome
- Mozilla (not recommended)

To access Web Client:

1. Run the web browser.
2. Enter the following URL:
   
   \[https://<IP>:<PORT>/web\]

   (\(<IP>\) and \(<PORT>\) are IP Address and port of Enterprise Controller).

   For instance, to open Web Client on a local computer, use \[https://localhost:7001/web\].

It is also possible to open Web Client from DW Spectrum Client. Go to Resource Tree, Right Click on the System node and select Open Web Client... Finally it is possible to open Main Menu and choose Open Web Client...

After DW Spectrum Web Client opens, enter login and password.

The following operations are supported:

- Browsing the Cameras list (on the left-hand side)
- Viewing Camera (only one Camera can be viewed simultaneously)
- Browsing archive on Camera
Launching DW Spectrum in Compatibility Mode

It is necessary sometimes to connect to Enterprise Controller with different versions. A good example would be when DW Spectrum is installed at multiple sites (home, work, etc.) and only one installation is upgraded. In this particular case, Enterprise Controllers will have different versions and one Client should connect to another Enterprise Controller (Client at home connects to Enterprise Controller at work). In this case, the following message will appear:

By clicking OK, the application will restart in compatibility mode.

Note: DW Spectrum recalls the Enterprise Controller it was lastly connected to and automatically suggests compatibility mode for the next launch.

IMPORTANT. If some of the components such as Enterprise Controller, Media Servers or Client have different versions installed, it may cause potential issues. When Client is connected to EC, all component versions are checked. The following will appear if the component versions differ from one another:

It is recommended to have the same version installed on all system components.
**Connecting to Enterprise Controller and Working Offline**

In order to gain access to **Media Server** and **Cameras**, a user must be connected to **Enterprise Controller (EC)**.

The connection to **Enterprise Controller** can be established by pressing the **Connect** button (  or ) or via **Main Menu → Connect to (Another) Server**.

The current connection status is indicated by the color of the **Connect** button:

- ![Connected](connection_icon_connected.png)
  
  – connected

- ![Disconnected](connection_icon_disconnected.png)
  
  – disconnected

The connection dialog is displayed as follows:
DW Spectrum provides a powerful mechanism that can auto-discover **Enterprise Controllers** in **local network**. The easiest way to connect to EC is to use one of the auto-discovered EC.

To use predefined connections, click on the drop-down list. By default, *Last Used Connection* is recommended:

![Auto-Discovered ECs](demo.digitalwatchdog.com)

**Note**: the computer EC is installed on may have several network interfaces. In this case, any available is displayed on the *Auto-Discovered ECs* list.

Connection details can also be inputted manually. The following values must be entered:

- **Host** – IP Address or name of the computer EC is installed on (localhost or 127.0.0.1 for All-in-One installation).
- **Port** – IP Port for access to EC (7001 by default).
- **Login and Password** to connect to EC. If connecting for the first time, "admin" should be used as a login name. Use the same password that was set up during the initial installation.

To check connectivity to EC, press **Test**. If ok, access is granted. The following may cause connection errors:

- **EC is not available**:
  - specified IP Address is incorrect or inaccessible
  - specified port is incorrect
  - EC is stopped
- **login and/or password are incorrect**
- **EC and Client are incompatible with each other (different versions)**

To save login details, select the **Auto-Login** option on the bottom. When Client is launched again, it will connect to the EC automatically through the pre-established login and password combination.
To save and restore connection details:

- If current connection details are used, press Save and create a connection name to store, which will appear in the drop-down list next time a user logs in.
- To delete details of a stored connection, select it from the drop-down list and press Delete.
- If the last connection was not properly saved, the software will use its connection data from the next launch (*Last Used Connection*).

Note: passwords are not stored in saved connection details.

To log out, go to **Main Menu** and choose **Logout**.

If **Client** is not connected to **Enterprise Controller**, a user can only access **Local Files** (see “Playing Back Local Files in DW Spectrum”).

To connect to a different EC under a different user, open the login window and enter new EC coordinates or login credentials. If canceled, the current user will still be connected to Enterprise Controller.
**Introducing User Roles**

There are three types of user roles in DW Spectrum:

- **Owner** (user with "admin" login). Unlimited control. This user cannot be deleted.
- **Administrator**. Full control, except:
  - Change **Super Administrator (admin)** settings
  - Delete or change own role
- **Viewers** (**Live Viewer**, **Viewer**, **Advanced Viewer**). Limited control. A viewer cannot:
  - Manage users (except for changing their own password).
  - See servers and all connected cameras. Only the cameras assigned by the administrator are visible.
  - Change predefined layouts (layouts can be changed, but cannot be saved); however, it is possible to configure and save own layouts based on available resources (assigned cameras and local files).

Additional permissions can be assigned to users to be able to operate with available cameras (assigned by **Administrator**):

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<th>CAMERA SETTINGS</th>
<th>PTZ CONTROLS</th>
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<tr>
<td>Advanced Viewer</td>
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- View archive, perform search and forensic analysis
- Perform export from archives
- Set up cameras
- Set up PTZ on cameras.

If none of these permissions are assigned, a user can only view live videos on available cameras.

⚠️ **IMPORTANT.** If any action or graphical element described in this document is not available to a specific user level, the following will apply (**Admin only**). If the action described in this document is unavailable to certain roles, it will be indicated in the corresponding topic.

The following represents a standard flow:

1. **Super Administrator** creates and configures all layouts for own use.
2. **Super Administrator** creates several users with a **Viewer** role.
3. **Super Administrator** creates and configures layouts for each **Viewer**.
4. **Viewer** logs into DW Spectrum and is only able to work with assigned layouts and cameras.
**DW Spectrum User Interface Overview**

**Scene** (main view). Displays video items from cameras or local files.

**Tab Navigator** (top Panel). It contains **Main Menu**, **Tabs** and the following buttons:

- **Connect/Disconnect button**. This button indicates the current connection status and allows to connect or disconnect from EC.
- **Window Buttons** (go/exit fullscreen, minimize, close window)
- **Panic Recording button**. Starts/stops panic recording
- **Screen Recording button**. Starts/stops screen recording

**Playback Panel** (located on the bottom Panel). Used for playing back local videos and live streams.

**Resource Tree** (left Panel). Contains all servers, cameras, local files, users and layouts available to the current user.

**Notifications** (right Panel). Contains notifications about system events.

**Scene** represents space for video **Items** can be placed on. DW Spectrum allows viewing streams from **Cameras** as well as **Local Video Files**.

Items are placed on **Scene** and can be saved as **Layouts**.
If several Tabs are opened, then each Tab contains its own Layout with Items:
Main Menu

Main Menu allows users to gain access to various DW Spectrum features quickly and intuitively. Main Menu can be opened by clicking on the logo at the upper left corner:

Main Menu contains the following items:

- **Connect to (Another) Server** – allows connecting/disconnecting to/from Enterprise Controller (see "Connecting to Enterprise Controller and Working Offline")
- **Start/Stop Panic Recording** – see "Panic Recording"
- **New**:
  - **Tab** – creates an empty tab in Tab Navigator (see "Tabs")
  - **Window** – opens a new window of DW Spectrum (see "Working with Multiple DW Spectrum Windows")
  - **User** – creates a new user (see "User Management")
- **Open** – opens and plays back Local Files (see "Playing Back Local Files in DW Spectrum"):
  - **File** – opens Local Video File
    - **Folder** – opens all Local Video Files in the selected folder and plays them back simultaneously (max 24 files for x86 and max 64 files for x64)
  - **Save Current Layout** and **Save Current Layout as...** – the currently displayed on the scene layout ("Saving Layouts")
  - **Start/Stop Screen recording** (see "Screen Recording (Windows Only)")
  - **Go to/Exit Fullscreen** (see "Full Screen and Window Mode")
- **System Settings** – setup DW Spectrum.
- **Exit**
Showing and Hiding Side Panels

**Side Panels** are extremely useful, though may be hidden by a user if needed. The buttons show/hide **Panels** as well as **Hide Panel** Context Menu item.

If an item is expanded to fullscreen (see "Expanding Items to Fullscreen"), all **Panels** slide off the screen and disappear.

To bring Panel back, click on .

Additionally, both left and right sliding menu panels can be pinned ( ):

- If **Pinned**: side **Panels** are always visible. If a panel is hidden manually, it will not reappear automatically.
- If **Unpinned**: **Panel** is only visible when the cursor is on. As soon as a user clicks off the **Panel**, the panel will disappear. **Panel** can reappear if a user points or clicks on .

**F11** hides all **Panels**. To undo, press **F11** again or use **Esc** (toggle **Fullscreen** will also apply if hit **Esc**).

Tabs and Layouts

**Tabs** are used to make layout navigation easier. Each **Tab** hosts a separate **Layout**. Tabs function very similar to any Internet browser.

The following actions can be performed with **Tabs**:

- Open a new tab:
  - **Tab Navigator**’s **Context Menu** –> **New Tab** (**Ctrl+T**)
  - **Main Menu** –> **New** –> **Tab**
- Close a specific **Tab**: **Tab**’s **Context Menu** –> **Close** (**Ctrl+W**)
- Keep one **Tab** open – **Tab**’s **Context Menu** –> **Close All but This**
- Change the tab order – switch position by dragging and dropping a tab in the desired order.

⚠️ **IMPORTANT**: A warning message will appear every time **Tab** is modified, suggesting to the user to save changes. See “**Saving Layouts**”.
If too many Tabs are opened at the same time, scrolling arrows will appear:

These arrows can be used to scroll Tabs left and right.

To navigate to a specific Tab or open a saved layout, use the button located on the right (next to ):

Initially, no Layouts are configured in the system. An empty default Tab is shown ("New Layout"). If User tries to configure Layout in this Tab, asterisk will automatically be added to the caption (indicating a Layout change). The Layout will remain local.

The layout information is automatically passed to Enterprise Controller once Layout is saved (See “Saving Layouts”). If Layout is saved successfully, it will be displayed in Resource Tree under the current User.

When closing all Layouts, the default blank Tab will still appear. If the current Layout is saved as “New Layout”, the blank Tab located next to it will be renamed “New Layout 1” automatically.

Any saved Layouts that were previously opened, will appear automatically once User logs in.

See "Layout Management" and specifically "Setting up Layout" sections for more details.

**Context Menu**

Context Menu displays all available actions as they relate to the selected element. Context Menu will appear by right-clicking on the desired element (or on empty space).
Items on Layouts and Scene

**Video Item** represents video recorded by a camera that can be played back within DW Spectrum.

**Items** displayed on **Scene** offer total video manipulation, a variety of features, streaming data and other related information.

Local videos are displayed as follows:

![Local Video Item](image)

The file name is displayed in the upper left corner of **Local Video Item**.

The following buttons are displayed in the upper right corner of **Local Video Item**:

- ![Image](image)
  - Image Enhancement
- ![Zoom Window](image)
  - create Zoom Window (see Zoom Windows)
- ![Screenshot](image)
  - take screenshot from the item (see Taking Screenshots)
- ![Rotation](image)
  - Rotation (see "Rotate")
- ![Information](image)
  - Information: displays additional information about the current stream (see below)
- ![Close](image)
  - Close (removes the item from the current layout)
Streams from cameras are displayed as follows:

![Camera Display](image.jpg)

The following information is displayed in the upper left corner of the camera item:

- **Camera Name**
- **Current Recording Mode** *(Camera may be recording differently depending on its schedule)*:
  - ![Green Circle](green-circle.png) – **Recording Always** (green circle)
  - ![Red Circle](red-circle.png) – **Motion Recording** (red circle)
  - ![Red Circle Crossed Green](red-circle-cross-green.png) – **Low Resolution** - always, **High Resolution** - only while in motion (red circle crossed green)
  - ![Grey Circle](grey-circle.png) – **Not Recording** (grey circle)

For more information on recording settings, see "Setting up Recording Schedule".
The following buttons are displayed in the upper right corner of Camera in addition to those displayed for local video:

- 🔄 – applies de-warping (is displayed if this is a fish-eye lens camera) – see "De-warping Fish-Eye Cameras"
- 🍭 – PTZ (if camera supports) – see "Setting up PTZ"
- ⏯ – Smart Search – see "Performing Smart Motion Search".

The following information can be useful during camera setup to help adjust to the desired FPS and bitrate. It may also be useful for monitoring local files.

To view item information, click on 📏 located in the top right corner of the item. To view information on multiple items at a time, select Items (see "Selecting Items"), open Context Menu and choose Show Info (Alt+i).

The following data will appear on the bottom:

![480x272 1.43fps @ 0.05Mbps (H264) Lo-Res LIVE](image)

- Current Resolution of the stream
- Current FPS of the stream
- Current Bitrate
- Current stream Codec (H264 or MJPEG)
- Current Resolution (if Dual-Streaming is enabled for the camera): Hi-Res or Lo-Res
- Current Time of video playback or LIVE if viewing live from a camera

Additionally, the following messages may appear for camera items:

- **NO SIGNAL** – camera is offline. It is possible to diagnose Camera in this case (see "Diagnosing Offline Cameras").
- **NO DATA** – no recording was performed. No data available.
- **Loading...** – awaiting data from Media Server
- **Unauthorized** – incorrect/missing login or password
Working with Resource Tree and Renaming Resources

Resource Tree is a convenient tool to display, search and manage available resources within the application. The format of Resource Tree depends on the current user's permission level.

Resource Tree is displayed on the left Panel and may contain different elements depending on a user level (see "Introducing User Roles"). For Administrators, Resource Tree is displayed as follows:

- **Servers** (admin only) – a list of servers registered in the system. Server IP addresses are also displayed (if the corresponding setting is enabled).

  ☑️ Note: Media Server can have several network interfaces, so different IP addresses may be displayed.

- **Cameras**. Cameras are displayed under Servers (admin only) and Layouts. If a camera appears on more than one layout, the camera will be listed multiple times in Resource Tree.

  The following indicators are displayed on the left:
  - ● – a camera is in recording mode
  - ○ – recording is set up for the camera, but not recording at the moment.

  Additionally Cameras' IP addresses are displayed (if the setting is enabled, see below).

  If Camera is experiencing network issues over the past minute, ⚠️ is displayed. See "Camera Disconnection/Malfunction" for details.
• **Recorders** (admin only). Displayed under **Servers** (admin only) and contains several channels (represented as **Cameras**).

• **Users** (Administrator can view several users in **Resource Tree**).

• **Layouts**. Contains resources (cameras and local files). Owned by users and displayed under each user.

• **Local Files**. Contains the following:
  
  • **Video files**
  
  • **Images**
  
  • **Exported Video Files** (see “Exporting”)
  
  • **Exported Multi-Video Files** and their contents: **Cameras**, or **Local Files** (see “Exporting the Layout in Multi-Video Format”)

  • **Screen Recordings** (see “Screen Recording”)

  • **Screenshots** (see “Taking a Screenshot”).

When hovering over **Camera** with a mouse cursor, a thumbnail of a frame taken from the **Camera** will appear:

Items that are currently placed on **Scene** are highlighted in bold in **Resource Tree**. A selected (focused) Item it has the “>” mark in both **Server** and **Layout** sections.

To enable/disable displaying IP addresses in **Resource Tree**:

1. Open **Main Menu** and go to **System Settings**

2. Select/clear the flag in **Show IP in Tree** option (Look and Feel section).
Viewer’s **Resource Tree** is shown as the following (see picture at the right-hand side):

If **Client** is not connected to **Enterprise Controller**, only **Local File** names are visible.

The following actions can be performed in **Resource Tree**:

- **Expanding/collapsing** a tree node (+/- on keypad)
- **Scrolling** (if the tree contains multiple elements)
- **Multi-Selection**. Shift to select multiple items and hold Ctrl to select/deselect items individually.
- **Drag and drop**. An efficient way to organize and configure resources in the tree. The following chapters will further explain the drag and drop capabilities.
- **Search**.

Almost any resource (except **Local Files**) can be renamed by **Administrator** in **Resource Tree**. To rename a resource, simply select it and:

- **Left-Click** on it again (like Windows Explorer).
- **Right-Click** for **Context Menu** and choose **Rename** (or press **F2**):
Search

DW Spectrum provides fast, powerful and flexible search engine that enables users to quickly locate the desired items on demand. To perform search, click on the Search tab in Resource Tree next to Resources.

![Search Interface](image)

**IMPORTANT:** Search results will appear on Scene immediately. If the search comes back with a high number of found items, only the first 24 will be displayed for x86 architecture and 64 results - for x64 architecture. Search results are automatically added to the current scene.

Type any three consecutive characters from a resource name, MAC or IP into the box to activate search. Search results are displayed as follows:

To refine search, use the following tips:

- Specify the resource type: Any Type, Video Files, Image Files or Live Cameras.
- Use special symbols to combine several search criteria:
  - “+” - to add a new criteria to the search. Example, “out” + “100” will pull in all files containing “out” or “100” in file description.
  - “\” - to avoid files containing certain characters. Example, “out \hdtv” will pull in all files containing “out”, but no “hdtv”.

All results will disappear from the scene once all characters are removed from the search box.
Playback Panel

DW Spectrum provides powerful and intuitive playback system. It includes seamless transition from live to archived footage, smooth archive playback, extensive search capabilities, local files playback, etc. All playback operations can be performed within the Playback Panel:

![Playback Panel Diagram]

The following elements are displayed:

- **Playback Buttons** – used for playing back selected Item(s)
- **Speed Slider** – controls the playback speed of selected Item(s)
- **Pan-Temporal Time Line** – represents the archived data for selected Item(s)
- **Volume Control** – used to adjust volume for the selected Item
- **Additional Buttons:**
  - **LIVE** – switches selected camera(s) to a live playback mode or indicates that they are playing live. See "Navigating through Archive and Live"
  - **SYNC** – performs time synchronization of all cameras displayed on Scene. See "Navigating through Several Cameras Synchronously"
  - **CLND** – opens calendar to help navigate through archive (see "Using Calendar")
  - **THMB** – expands Time Line and shows small previews called Thumbnails. See "Using Thumbnails for Better Navigation".
Full Screen and Window Mode

DW Spectrum is recommended to be operated in full screen. To toggle full screen or bring the application to a window mode:

- ⌘ and ⌘ buttons
- Alt + Enter or Esc
- F11 (all side panels will be hidden).

Moreover it is possible to expand a single item on fullscreen. See "Expanding Items to Fullscreen".

Changing Interface Language

To change DW Spectrum interface language:

1. Open Main Menu and go to System Settings.
2. Select desired language in Language drop-down list (Misc section).
3. Click OK when done or Cancel to discard changes.
4. Restart Client.

Getting Context Help

DW Spectrum provides intuitive context help system on each interface element.

To invoke help:

1. Press ? button.
2. Left-Click on the desired interface elements.

Context Help contains links to other topics that can be useful as well.
**DW Spectrum Quick Start**

This section provides recommendations on system settings for DW Spectrum to be configured properly.

First, a sufficient number of Licenses should be obtained and activated (see “Obtaining and Activating DW Spectrum Licenses (Admin Only)”).

Then, Storages on each Media Server should be configured (see “Configuring Media Server Storages (Admin Only)”).

All Cameras should be properly set up (see “Camera Management”). Same with Recording Settings (see “Setting up Recording Schedule (Admin Only)”).

Once completed, it becomes possible to create multiple Users, configure Layouts for them and more.

**Obtaining and Activating DW Spectrum Licenses**

DW Spectrum’s license policy is quite simple. Each Camera requires a License. The application has no camera count restrictions.

The following types of Licenses are available:

- **Analog** - allows viewing and recording of a single Analog Camera. If a user tries to view Analog Cameras (live or archive), the following will appear:

  ![Image](image.png)

  See "Setting up Analog Cameras" for more details.

- **Professional** - allows viewing and recording of a single Analog or IP Camera. IP Camera can be viewed live without License allowing for an unlimited number of IP cameras to be connected and viewed live at no charge.

  DW Spectrum automatically chooses the best option (Digital License will be used for Analog Camera only if there is no Analog Licenses left).

  🚨 **Note**: If recording is enabled for Camera, License is considered used even if recording is not performed. Recording is required to capture Motion Detection and Input Detection events on Camera.
For instance, the following screenshot illustrates the situation that all **Cameras** are offline and not recording. However recording is enabled on four **Cameras** (marked by ◯):

![Server screenshot](image)

In this case 4 **Licenses** are being used.

See also "Setting up Recording Schedule".

DW Spectrum comes with **four Trial Licenses** automatically.

To activate **Trial Licenses**:

1. Open **Main Menu** -> **System Settings**.
2. Go to **Licenses** tab.
3. Click **Activate Trial License**.

To get additional **Licenses**, contact the local Digital Watchdog customer service at http://dwcc.tv.

To activate a **License Key** over the Internet:

1. Select the **Licenses** tab in **System Settings**.
2. **Automatic activation via Internet** must be selected.
3. Enter **License Key** and click **Activate License**.
If DW Spectrum is not connected to the Internet, then licenses can be activated offline.

To activate License (trial or commercial) offline:

1. Go to Licenses tab in System Settings.
2. Click Manual Activation.

3. Copy Hardware ID and email to http://dwcc.tv
   - License Key: paste License key received from reseller.
   - Hardware ID: paste Hardware ID here.
   An activation key will be provided upon request.

4. As soon as the activation key is received, proceed with one of the following:
   - Paste it into the Activation Key field and click Activate License.
   - Save it as a text file (i.e. key.txt), move to the target computer, browse the file and click OK.
Obtaining and Configuring Media Server’s Additional Settings (Admin Only)

In addition to the basic Media Server configuration that are setup during installation and configuration, an Admin also performs the following:

- Checking if Media Server is online (Ping). If Media Server is not responding for some reason this can help to check availability of the computer Media Server is hosted on
- Change Name
- Configure Storages.

To configure Media Server parameters:

1. Open the desired Media Server in Resource Tree.
2. Open server’s Context Menu and choose Server Settings.

The following Media Server parameters can be checked and configured:

- **Name** – can be changed here or in Resource Tree
- **IP Address** – cannot be changed. Displayed in Resource Tree as well if the corresponding setting is enabled (see "Working with Resource Tree and Renaming Resources")
- **Port** – cannot be changed from the client
- **Panic Mode** – indicates whether or not Panic Recording is being performed
- **Ping** – check availability of the computer Media Server is hosted on
- **Storages** – see "Configuring Media Server Storages (Admin Only)".
Configuring Media Server Storages (Admin Only)

DW Spectrum provides an easy and flexible storage management policy. Each Media Server can use unlimited number of local and network Storages. If more than one Storage is used, Media Server will automatically balance the space consumption. The more free space the storage has, the higher the usage intensity will be.

Storage is considered to be a separate hard disk partition. If a partition has more than 100 Gb of free space, DW Spectrum uses it automatically.

Additionally it is possible to add network storages.

To configure Media Server Storages:

1. Open the Server Settings
2. Go to Storages:

As displayed above, the computer has 2 partitions and only disk D is used for storage because disk C has less than 100 Gb of free space.
3. To select Storage to be used check In Use flag
4. To add **External Storage**, click *Add* and enter the storage Samba path:

![Image of Samba path input interface](image)

**IMPORTANT.** If using **Network Storage**, the computer Media Server is installed on must have non-password read-write access to the Samba share. The most convenient way is to mount it as local disk (via **Samba**).

5. Click **OK**. At this point, all **Storages** will be checked for validity and ability to write to. If the drive has insufficient space, a warning will appear.

The **Storage** structure on the partition is as follows: `<drive>/DW Spectrum
Media/$Resolution/$MAC/$YYYY/$MM/$DD/$HH`

- **$Resolution**:
  - `hi_quality` – full resolution streams
  - `lo_quality` – low resolution streams
- **$MAC** – MAC address of the recorded device
- **$YYYY** – Recorded Year
- **$MM** – Recorded Month
- **$DD** – Day
- **$HH** – Hour

**IMPORTANT.** 5 GB of free space is always preserved on **Storage**.

### Deleting Media Server (Admin Only)

In some instances, it may be necessary to delete **Media Server** from the system.

**Note:** **Media Server** can only be deleted when **offline**.

To delete **Media Server**, locate it in **Resource Tree**, Right-Click for **Context Menu** and select **Delete**.

**IMPORTANT.** All cameras that are hosted on this specific server will be deleted as well. Recorded data will be kept in server’s storages.

**Media Server** will automatically be registered in **EC**, discover all **Cameras** and start operating once it is back online. The deleted camera's archive will remain available. It will be required to perform all storage settings and configure all discovered **Cameras** again.
Monitoring Media Servers (Admin Only)

DW Spectrum enables users to perform monitoring the health of Media Servers in the real-time mode. To proceed, perform one of the following:

- Drag Media Server from Resource Tree to Scene
- Open Media Server's Context Menu and choose Monitor (Monitor in a New Tab or Window)

The information is displayed as follows:

- CPU Load
- Memory Usage (RAM)
- Hard disk partitions usage (C: and D: in this case).
- Network Interfaces Usage
To enable/disable graphs check/uncheck them. If hover with a mouse cursoe on a check, the corresponding graph will be clearly visible, the rest-ones will be faded:

User can perform standard manipulations with Monitoring Item: move, resize, swap, duplicate etc (see "Items on Layouts").

To stop monitoring, remove the corresponding item from Scene.

Multiple Media Servers can be monitored simultaneously.
Cameras and Encoders Management

It is extremely easy to configure Cameras in DW Spectrum.

The following Camera Settings are crucial for the application to function properly:

- **Recording schedule** (see "Setting up Recording Schedule")
- **Authentication** (the default password has been changed for cameras). See "Configuring Camera Authentication".

⚠️ **IMPORTANT.** Most camera parameters can only be configured by Advanced Viewer (permission level is required). A basic viewer can access camera configuration, but cannot make any changes. See the "User Management" section for more.

The section describes the following functions related to Cameras:

- **Viewing Full Camera List**
- **Adding Cameras and Encoders**
- **Setting Up Cameras**
- **Setting Same Parameters for Multiple Cameras**
- **Swapping Cameras between Media Servers (Admin Only)**
- **Diagnosing Offline Cameras**
- **Deleting Cameras (Admin Only)**

## Viewing Full Camera List

All Cameras registered in DW Spectrum are displayed in Resource Tree. If may be problematic to find a particular camera when too many Cameras appear in Tree. It is possible to use Search to locate Cameras on Scene.

To use a more organized list, open Main Menu and select Camera List... (or press CTRL + M).

The information is broken down by the following columns:
• **Recording** – recording of **Camera** *(Not recording, Continuous, Motion only, Motion + Lo-Res)*. See "Setting up Recording Schedule".
  
  🌿 **Note**: this is not an indication on how **Camera** is being recorded.

• **Name** – **Camera** name.

• **Driver** – **Camera**'s manufacturer/maker. When interacting with a 3rd party Cameras via Onvif protocol, **OnvifDevice** is displayed.

• **Model of Camera**.

• **Firmware** – the current firmware version.

• **IP/Name** – **Camera**'s IP address.

• **ID/MAC** – **Camera**'s MAC address. It is not possible at times to determine the MAC address. In this instance, a unique identifier is shown (i.e. `urn:uuid:207f19b2-d5a6-407f-8fec-6265a311058b`)

• **Server** – the Media Server **Camera** is hosted on.
The following tools are available to manage **Camera List**:

- **Sort data** by column. **Left Click** on column's header.
- **Filter data**. Type the filter sub-string into the *Search String* field (on the top). The results will be refresh as typing. To disable filtering, clear the sub-string.
- **Select several rows** from the table. Drag the mouse, use **CTRL + Click/Up/Down** arrows, or **Shift + Click/Up/Down** arrows. Use **CTRL + A** to select all Cameras.
- **Open one or several Cameras**. Select the desired Cameras, open **Context Menu** and choose *Open, Open in New Tab, Open in New Window*.
- **Rename Cameras**. Select Camera, open **Context Menu** and choose *Rename*.
- **Viewing Camera's event history**. Select Camera, open **Context Menu** and choose *Check Camera Issues... Event History* form will open and filtering against the selected Camera will apply.
- **Delete** one or multiple Cameras. Select the desired Cameras, open **Context Menu** and choose **Delete**.
- **Go to Cameras Settings**. Select the desired Cameras, open **Context Menu** and choose **Camera Settings**...
- **Export** data from one or multiple Cameras to an external file. Select the desired Cameras, open **Context Menu** and choose *Export Selected to File...* Select file name and format. The following formats are supported:
  - HTML File
  - CSV file (text file with delimiters). This file type can easily be imported into Microsoft Excel.
- **Copy one or several rows** to clipboard. Select the desired rows, open **Context Menu** and choose *Copy Selection to Clipboard*. The data can be pasted into any text editor or Microsoft Excel.
Adding Cameras and Encoders

This section provides information on how to add cameras to the DW Spectrum resource list.

Choose one of the following methods:

- Discovering Cameras Automatically
- Adding Cameras and Encoders Manually (Admin Only).

Discovering Cameras Automatically

DW Spectrum provides a powerful and easy-to-use mechanism for automatic camera discovery. It is required that a camera should be accessible via Broadcast.

As soon as Media Server is started and connected to EC, it automatically performs camera discovery in its network. Once a camera is discovered, its parameters will be displayed in Resource Tree automatically.

If a camera does not transmit media data, it is marked as Offline.

If Media Server is offline, all Cameras the server is hosting are switched to the offline status automatically.
Adding Cameras and Encoders Manually (Admin Only)

If Camera or Encoder is not accessible via broadcast (usually if it is located in a different network), it will not be discovered automatically. In this case DW Spectrum provides an ability to add Camera manually. For instance, it can be useful if Camera or Encoder is located in a different network or can even be accessed via Internet only. It is also possible to add several Cameras simultaneously by scanning a range of IP addresses.

To add one or more Cameras/Encoders:

1. **Right-Click** on server in Resource Tree and open Context Menu.
2. Choose Add Camera(s)… The following view will appear:
3. Choose one of the following:

- To add a single **Camera**, enter camera’s **Address** (IP or Host Name the Camera can be resolved on)

  IMPORTANT:DW Spectrum allows adding Cameras by IP Address, Host Name or **Generic RTSP Link** (advanced). **Generic RTSP Link** can be used if Camera does not support Onvif, though uses RTSP for streaming and its RTSP URL is known (i.e. `rtsp://<camera IP>:554/hi_stream`).

- To add several **Cameras** at once, select **Subnet Scan**:

4. Enter the desired IP range to start scanning. By default, addresses 0–255 of the same subnet are suggested. As a result, the entire specified network will get scanned for **Cameras**.

6. Specify authentication parameters in **Login** and **Password** fields (if needed).

7. Specify **Discovery Port** if needed. Most **Cameras** are discovered on port 80, so it is better to leave on **Auto** setting.

8. Press **Scan** to initiate search. This can take a lengthy period of time (especially if IP Range is being scanned).
9. If **Cameras** are located, they will be displayed in order.

If **Camera** is already registered (manually or automatically), it will be displayed though cannot be selected for addition:

10. Select desired cameras and click *Add selected*.

**Cameras** should be added to **Resource Tree**.
Setting Up Cameras

It is possible to configure Cameras for Administrators and Viewers that have the appropriate access Permission. Administrators can configure all cameras and Viewers can only use the ones that are assigned to them by Administrators.

A user can locate Camera Settings from Camera's Context Menu.

From Resource Tree: From Scene:

The following actions can be performed when configuring Camera Parameters:

- Renaming Cameras
- Obtaining Camera’s IP, MAC, Firmware and Model
- Configuring Audio on Camera
- Configuring Camera’s Authentication
- Setting up PTZ
- Setting Up Fish-Eye Cameras
- Setting up Recording Schedule
- Setting up Motion Mask and Motion Sensitivity
- Configuring Proprietary Camera Parameters
- Adjusting Secondary Stream Quality.
Setting up Analog Cameras

Typically, Analog Cameras are connected to via Analog Recorders. Each Recorder has a number of channels that indicates the number of Analog Cameras it can handle. If Recorder is plugged into the network, it can either be discovered automatically or added manually (see "Adding Cameras and Encoders"). Encoder with discovered channels looks as the following:

![Encoder with discovered channels]

DW Spectrum provides special Licenses for Analog Cameras. A user must purchase Analog License to be able to view and record Analog Camera; however, Professional Licenses can be used both for Analog Cameras and IP Cameras.

If a user tries to view Analog Camera (live or archive) without using License the following will be displayed:

![Message for analog license]

To set up Analog Camera open Camera Settings and go to General:

![Camera Settings]

Check Use an analog license to view this camera. DW Spectrum automatically chooses the best option (Digital License will be used for analog camera only if there is no Analog Licenses left).

The number of Licenses available and used is displayed below.
The following types of **Analog Cameras** are supported:

- **Analog Cameras** plugged into **Encoder**. Those cameras act like regular Cameras: it is possible to configure [Recording Schedule](#) for them as well as [Motion Detection](#).

- **Analog Cameras** plugged into **Recorder**. Those cameras are recorded somewhere else so DW Spectrum only pulls the desired stream from the recorder. It is not possible to configure [Recording Schedule](#) and [Motion Detection](#) for those Cameras.

**Renaming Cameras**

If a camera is discovered automatically (see "[Discovering Cameras Automatically](#)"), it is displayed in [Resource Tree](#) as a predefined sequence ("model"or "manufacturer + model"). For instance, 10005 for Arecont Vision cameras or **DWC-MD421D** for Digital Watchdog.

⚠️ **Note**: It is possible to configure Cameras for Administrators and for Viewers that have an appropriate permission level.

It is recommended to rename same camera models for easier identification. Cameras can be renamed directly from [Resource Tree](#) using [Context Menu](#) or in camera settings:

IP-addresses are added to a camera name automatically and are non-editable. It is possible to deactivate displaying IP addresses in [Resource Tree](#).
**Obtaining Camera’s IP, MAC, Firmware and Model**

To obtain Camera's IP and MAC, open camera settings and go to General:

![Camera Settings](image)

- **Name:** [Store]
- **Model:** DWC-MD421D
- **Firmware:** 1.1.1.8

![Authentication](image)

- **IP Address:** 192.168.0.125
- **Web Page:** [http://192.168.0.125](http://192.168.0.125)
- **MAC Address:** 00:1C:A6:01:21:97

*Note:* the fields are non-editable.

It may be useful to go to Camera's web page by clicking on the appropriate hyperlink to check or set up Camera's parameters. See "Configuring Proprietary Camera Parameters" for details.

It is possible to check if a camera is accessible by pressing *Ping* button.
**Configuring Audio on Camera**

DW Spectrum allows to record audio from Cameras (if camera has this feature and the microphone is connected to it).

To set up audio recording for the camera open camera settings and go to General:

![Camera Settings Screen](image)

To enable/disable audio enable or disable the corresponding flag. The settings are applied right after Apply or OK are clicked.

It may be useful to go to Camera's web page by clicking on the hyperlink. See "Configuring Proprietary Camera Parameters" for details.
Configuring Camera's Authentication

All Cameras come with a predefined login and password combination. During the discovery process, DW Spectrum attempts to use manufacturer’s default credentials to access a camera.

However, default login and passwords may vary between models/lines or can be changed deliberately, which prevents DW Spectrum from accessing Cameras and acquiring media streams. As a result, Camera is shown as Unauthorized in Resource Tree. The following message will appear if a user attempts to view a live stream:

UNAUTHORIZED
Please check authentication information in camera settings.

Note: It is possible to configure Cameras for Administrators and Viewers that have the appropriate permission level.

To get Camera working it is necessary to setup Authorization Parameters:

1. Open Camera Settings and go to Network.
2. Enter Login and Password in the Authentication section and click Apply or OK. To discard changes, click Cancel.

⚠️ IMPORTANT. It is possible to configure same authentication credentials for several cameras simultaneously. See “Setting Same Parameters for Multiple Cameras”.
Setting up PTZ

DW Spectrum provides a smart and intuitive way for setting up PTZ on Cameras. PTZ can be set by either Administrator or Viewer (a corresponding permission level is required – see "User Management").

Note: It is possible to configure PTZ for Cameras for Administrators and Viewers that have the appropriate permission level.

The feature is available if:

- it is supported by the Camera model (Onvif Cameras only)
- Camera is in Live mode

If these requirements are met, is displayed on the corresponding camera item.

The following PTZ modes are available:

- **Simple (Zoom only)**. Refer to the following image:

  ![Simple PTZ Mode](image)

  Use + and - buttons to zoom in/out.

- **Regular (Zoom and Point)**. Refer to the following image:

  ![Regular PTZ Mode](image)

  Use + and - buttons to zoom in/out. **Left-Click** on the center circle, **Hold Left Mouse Button** and move the cursor to move Camera to the desired position.
**Extended (Zoom, Point and additional features).** Requires the support for **Absolute Move** from Camera:

In this case **Camera** allows moving and zooming as in previous case, plus:

- Move to a certain position – **Left Click** to the desired position
- Zoom to a certain range – Hold **Left Mouse Button** and draw the rectangle to zoom into (see the above picture)
- Full Zoom Out – **Double Click**.
- **Save and restore PTZ positions**

After all settings are configured press once again to hide PTZ controls.
Saving and Restoring PTZ Positions

In addition to standard PTZ controls, DW Spectrum allows for managing of predefined PTZ positions. It is basically possible to set up several points, tilt and zoom presets and restore them with only two clicks or one hot key.

Note: It is possible to configure PTZ on Cameras for Administrators and Viewers with the appropriate permission level.

The following is possible:

Saving PTZ positions:

1. Open Context Menu and select PTZ... -> Save Current Position...

2. Type the desired preset name.
3. If needed, select a hot key for the preset (0-9).

Restoring PTZ positions:

Open Context Menu and choose PTZ... -> Go to Position... -> Desired position or press the predefined hot key (0-9).
Editing PTZ positions:

1. Open Context Menu and select PTZ... -> Manage Saved Positions...

2. Select the desired position and click on it from the Name column. Enter the desired name and press Enter.

3. Select the desired position and click on it from the Hotkey column. Redefine hotkey in the dropdown list.

4. Click Apply or OK when finished. To discard changes, click Cancel.

Deleting PTZ positions:

1. Open Context Menu and select PTZ... -> Manage Saved Positions...

2. Select a desired preset (use CTRL or SHIFT to select multiple rows) and Click Remove. To move Camera focus of a particular preset, select the preset and click Activate.

3. Click Apply or OK when finished. To discard changes, click Cancel.
Setting Up Fish-Eye Cameras

DW Spectrum provides advanced capabilities to operate with fish-eye cameras. Such cameras use a specific type of lens that can cover a much larger viewing area. This particular type of lens warps a picture and a de-warping algorithm must be enabled to display the picture correctly:

Note: It is possible to configure Cameras for Administrators and Viewers with an appropriate permission level.
In order for DW Spectrum to distinguish cameras with fish-eye lens, the following configuration must be performed:

1. Open Camera Settings and go to General.
2. Check This is the fish-eye lens camera to activate the Dewarping tab:

![Camera Settings](image)

3. Go to the Dewarping tab to select Camera’s orientation:

![Dewarping Tab](image)

The type of de-warping algorithms that are applied strictly depend on orientation. It is also possible to adjust Camera's view angle.

**Note:** It is recommended to keep Camera on Scene while adjusting the settings to be able to observe all image changes.

4. Click Apply or OK when finished. To discard changes, click Cancel.

Once Camera is established as a fish-eye camera, de-warping can be performed. See "Working with Fish-Eye Cameras (De-warping)" for details.
Setting up Recording Schedule

To record Camera, Recording Schedule must be set up first.

Note: It is possible to configure Cameras for Administrators and Viewers with an appropriate permission level.

Note: To record one camera, License is required. See "Obtaining and Activating DW Spectrum Licenses (Admin Only)". Even if recording is not performed immediately, the License will still be considered as used.

The recording schedule specifies the following recording parameters:

- Recording Type:
  - Record Always
  - Motion Only – records only when motion occurs. Motion recording may require for the camera to support motion detection.
  - Motion + Lo-Res Always – by default, a camera is set to record at low resolution unless motion occurs, at which point it switches recording to high resolution automatically. High resolution recording requires dual streaming (if supported by camera). See "Dual Stream Recording Specifics (RADASS)"
    
      Motion Mask and Motion Sensitivity may need to be configured as well (see "Setting up Motion Mask and Motion Sensitivity").

- FPS
- Quality

Note: FPS and Quality recording settings will affect live stream viewing as well. For example, if 1 FPS and Low Quality are set in the recording schedule, DW Spectrum will stream live as per selected settings even if the camera is capable of more. If recording is not set, DW Spectrum will stream live at Maximum FPS and Quality.

Those settings are applied to Recording Schedule. See "Modifying Recording Schedule" for details.

See also "Panic Recording".
Dual Stream Recording Specifics (RADASS)

Some Recording Parameters may need Motion to be supported by the Camera. Motion + Low Quality Always recording requires Dual-Streaming to be supported by Camera.

If Dual-Streaming is supported, the second stream settings are set automatically based on the main recording settings:

- 2 to 7 FPS
- 320p to 480p

Not only is the second stream used for recording, it is also used for Software Motion Detection and bandwidth and CPU saving during playback. See "Setting up Motion Mask and Motion Sensitivity" and "CPU and Bandwidth Saving during Playback (RADASS)".

Modifying Recording Schedule

DW Spectrum provides a powerful and flexible schedule for configuring recording parameters.

A specific date and time can be set in the recording schedule as well.

Examples:

- Workdays 8AM-8PM – record Always, 24 FPS, high quality
- Weekends and Workdays 8PM-8AM – record motion only, 10 fps, low quality

The cameras recorded by Media Servers are marked with a small red circle in Resource Tree:

- – camera in recording mode
- – camera recording is setup, though not recording at the moment (a license is still being used)

Note: It is possible to configure Cameras for Administrators and Viewers that have appropriate permissions.
To set up **Recording Schedule**:

1. Open **Camera Settings** and go to **Recording**:

   ![Recording Schedule Diagram](image)

   **IMPORTANT.** If **Media Server** and **Client** are in different time zones the schedule displays **Server Time**.

2. Click **Enable Recording**. Check the number of licenses used. If the number is insufficient, click **Get More Licenses** and proceed with activation.

   Click on **Display FPS on Grid** and **Display Quality on Grid** to show/or hide FPS and quality in grid cells.
3. Select **Recording Mode**:
   - **Record Always**
   - **Motion Only** – recording will start if motion occurs. To specify a range for motion recording, use *Record before motion* and *Record after motion* selectors. Motion detection must be supported by the camera (Software or Hardware).
   - **Motion + Low Quality Always** – low quality stream is recorded always and is switched to high quality streaming once in case of any motion. To use this recording setting, make sure the camera supports dual-streaming.

If not the following will be displayed:

![DW Warning]

- **Do not Record**

4. Select **Recording Quality**

5. Select **FPS**

6. As soon as all the parameters are selected, click on **Schedule Grid**:
   - Click and Drag to select multiple cells
   - Click on **hour** to select an entire column
   - Click on **weekday** to select an entire row
   - Click **Schedule Grid**’s top left corner to select all cells
   
   **Note**: to select same values, hold **Alt** and click on the cell to choose a recording mode, FPS and values.

7. Repeat to set another recording for different cells

8. If **Motion Recording** is set, it is possible to adjust **Pre-recording** and **Post-Recording** intervals (the time range between the start and end of motion recording).

9. Click **Apply** or **OK** when finished. To discard changes, click **Cancel**.

   In case of insufficient licenses, the following warning will appear:

![License Warning]

*Enable Recording* flag will be disabled; however, all schedule settings will be saved.
**Example:**

- Workdays 8AM-8PM – Record Always, 24 FPS, High
- Workdays 8PM-8AM – Motion + Low Quality Always, 24 FPS, Medium
- Weekends – record motion only, 10 fps, Low

**IMPORTANT.** Make sure to apply all recording selections to the schedule once selected (recording type, FPS and quality). The following message will appear in case the selection is not applied.
Copying Recording Schedule between Cameras

If Recording Schedule is already set up on Camera it may be needed to copy the settings to a different one. For instance, if a new camera is plugged in it is much more convenient than set up a schedule separately.

To copy Recording Schedule:

1. Open Camera the schedule should be copied from, go to Camera Settings -> Recording:

2. Click on the Copy Schedule button. The following form will be opened:

3. Check desired Cameras the schedule should be copied to. To select all Cameras on specific Server check it. To filter search use the Filter box. Filter criteria is the same as search (see "Search"). If hover with a mouse cursor on Camera, the actual picture from this Camera will be displayed on the right.

   Note: additional Licenses may be needed. See "Obtaining and Activating DW Spectrum Licenses" for details.

4. Click Apply or OK when finished. To discard changes, click Cancel.
Panic Recording

This feature allows switching Recording Settings for all Cameras to highest available FPS and Quality. This feature can be activated by any User.

Note: if Recording is not enabled for Camera, Panic Recording will not be activated.

To activate Panic Recording, press PANIC located in the top right corner.

Current Panic Recording status can be viewed:
- on the Panic button – becomes red if panic recording is on (PANIC)
- on Recording Schedule (see "Modifying Recording Schedule")
- in server’s settings (see "Obtaining and Configuring Media Server’s Additional Settings (Admin Only)"

To stop panic recording, press PANIC again. The recording settings will reset to the values previously specified.
**Setting up Motion Mask and Motion Sensitivity**

In order to detect motion more properly and accurately, DW Spectrum provides a powerful and flexible **Motion Detection** configuration. For example, if a camera is pointed at a parking lot, motion mask can be set on all the surrounding areas that are not targeted for recording. In this case, any motion appearing in the areas surrounding the main target area, will not trigger motion detection and recording.

⚠️ **IMPORTANT.** This particular feature in DW Spectrum works only if the selected camera supports **Motion Detection**.

The following **Motion Detection** types are supported:

- **Hardware Motion Detection** – implemented on **Cameras** directly. In this case only motion mask can be configured. To configure additional parameters it may be necessary to go to **Camera Settings web page** (see "[Configuring Proprietary Camera Parameters](#)").

- **Software Motion Detection** is performed on **Media Server**. It consumes more resources, though it provides better and more flexible motion detection. In this case, it is possible to set up unlimited number of motion regions and adjust its sensitivity. **Software Motion Detection** requires **Dual-Streaming** supported by **Camera**. If supported, **Software Motion Detection** is set automatically (excluding **Arecont Vision** cameras).
To set up **Motion Detection:**

1. Open **Camera Settings** and go to **Motion**:

   ![Motion Detection Settings](image)

   If red zones appear on the grid during motion, **Motion Detection** is supported. Red cells indicate the level of motion (the higher the motion level, the brighter the cells).

2. Select the type of motion detection (**Hardware** or **Software**). If none are active, the camera does not support Motion Detection at all.

3. Select **Sensitivity** on the slider. 0 is motion mask (minimal sensitivity, motion will not be detected on the selected region); 9 is the highest sensitivity.
4. Select the desired regions the sensitivity will be applied to:
   - **Click and Drag** to select a single region
   - **Ctrl + Click and Drag** to add another region
   - **Click** on a region to fill it with desired sensitivity

   To set **Motion Mask** just **Click and Drag**. There is no need to adjust **Motion Sensitivity**.

5. Repeat for each desired sensitivity. Use **Reset Motion Regions** to start over.

The above picture illustrates the following:
- the area marked in grey will not capture motion (**Motion Mask**)
- the green area will capture motion with very low sensitivity
- top right and bottom left corners will capture motion with standard sensitivity
- for other regions, the sensitivity will be high.

6. Click **Apply** or **OK** when finished. To discard any changes, click **Cancel**.

It is possible to set up motion directly from camera’s web page. For this purpose, use **Camera Motion Web Page** link on the **Motion** tab.
Configuring Proprietary Camera Parameters

DW Spectrum allows configuring basic image settings inside the software. These settings are available for Onvif-compliant cameras only.

Note: It is possible to configure Cameras for Administrators and for Viewers that have the appropriate permissions.

To go to proprietary camera settings:

1. Open Camera settings and select Advanced.
2. Configure desired Camera Parameters:

Note: If the list is empty, Camera does not support configuring (not Onvif-Compliant).

All settings are applied immediately. Best practice is to leave a video Item on the Scene while configuring its parameters.
Other proprietary camera parameters such as Authorization, Network Settings etc. can be configured directly from camera's web page.

1. Open Camera settings and select General.
2. Enter Authentication Parameters if the camera requires authentication (Admin only).
3. Click on Web Page. The browser will open camera’s web page.

Web page may be inaccessible because it can be located on a different network. To check camera accessibility, press the Ping button prior to opening the web page.

Additionally, the following can also be performed:

- **Resetting Camera**
- **Upgrading Camera's Firmware**.

### Resetting Camera

DW Spectrum allows for cameras to be reset to factory defaults. These settings are available for **Onvif-compliant cameras only**.

🔍 **Note**: It is possible to configure Cameras for Administrators and Viewers with an appropriate permission level.

To go to proprietary camera settings:

1. Open Camera settings and select Advanced.
2. Go to Maintenance.
   
   📌 **Note**: If the list is empty, Camera does not support configuring (not Onvif-Compliant).
3. Choose one of the following:
   - **System Reboot** – reboot Camera and save settings
   - **Soft System Factory Default** – reboot Camera and restore all settings related to the image
   - **Hard System Factory Default** – reboot Camera and restore all settings (Network, Authorization, etc).

The reboot is performed instantly once selected.

It is also possible to reboot Camera from its Web Page. See "Configuring Proprietary Camera Parameters".
Upgrading Camera's Firmware

DW Spectrum allows for Cameras Firmware upgrade from within the application. These settings are available for Digital Watchdog cameras only.

🎉 Note: It is possible to configure Cameras for Administrators and Viewers with an appropriate permission level.

⚠️ IMPORTANT. To enable this feature, Camera must have Internet Access.

To go to proprietary camera settings:

1. Open Camera settings and select Advanced
2. Go to Maintenance -> Firmware Upgrade
   🎉 Note: If the list is empty, Camera does not support configuring (not Onvif-Compliant).
3. Click on Check Upgrade. The coordinates of Digital Watchdog FTP Server (Address, Port, Login and Password) are predefined.

4. If a camera has Internet access, the application will check for any available upgrades automatically.
5. If a newer version of firmware is found, click OK to run upgrades. The application will automatically reboot once upgrades are completed.

It is possible to upgrade Camera Firmware from its Web Page. See "Configuring Proprietary Camera Parameters" for details.
**Adjusting Secondary Stream Quality**

DW Spectrum's architecture provides significant CPU and network bandwidth savings by acquiring multiple streams from a single camera: **High Resolution** (regular) and **Low Resolution** (approximately x10 less bandwidth). The second stream is always decoded by Media Server and is used for the following:

- Software Motion Detection
- **CPU and Bandwidth Saving during Playback (RADASS)**

The quality of the second stream is set automatically, however, it is possible for User to adjust the quality of the stream.

⚠️ **IMPORTANT.** Higher quality of the second stream provides for a much better look and feel (especially on larger monitors), but can significantly increase CPU load on Media Server. It is not recommended to change these settings.

To adjust the quality of the second stream:

1. Open **Camera Settings** and go to **Expert**.
2. Check **I have read the manual and understand the risks**.
3. Adjust **Secondary stream quality**.

4. Click **Apply** or **OK** when finished. To discard changes, click **Cancel**.

🔥 **Note:** If Camera does not support dual-streaming, the above settings are unavailable.
Setting Same Parameters for Multiple Cameras

In order to simplify the configuration process, DW Spectrum enables users to apply same parameters to more than one camera at a time.

The following can be performed as a batch:

- **Authentication** setup
- **Schedule** configuration

To set the same parameters for multiple **Cameras**:

1. Use **Multi-Selection** to select desired cameras:
   - In **Resource Tree**, hold Ctrl or Shift and Click
   - On **Scene** – use Ctrl and Click
2. Open **Context Menu** and go to **Camera Settings**.

From **Resource Tree**:

- If the selected cameras share the same **Authentication Credentials**, they will be displayed.
- If the selected cameras share the same **Recording Settings**, they will be displayed.
- If the selected cameras have different **Enable recording** field values, the field will be displayed as follows:

  ![Enable recording field](image)

From **Scene**:

- ![Context Menu](image)
3. Set the desired parameters and click Apply.
   
   - If needed, a user can add a camera to the selection by holding the Ctrl button and clicking on the desired camera in Resource Tree.
   
   - To set up another camera(s), select the desired camera in Resource Tree. It is not necessary to close the settings dialog.
   
   - If the changes are not applied, the following warning message will appear:

   ![Warning Message](image)

4. When finished, press OK to apply or Cancel to discard settings.
Swapping Cameras between Media Servers (Admin Only)

If too many cameras are used on the network, it may be helpful to set up an additional server for load balancing and redundancy purposes. If several servers are set up on the same network, it is possible to perform manual load-balancing.

This is how camera swapping works:

1. Step 1: Media Server is connected to EC and starts discovering Cameras. As soon as Cameras are discovered, they will appear in the Client.
2. Step 2: Media Server is connected to EC and starts discovering Cameras. As soon Cameras are discovered, their MAC Addresses are checked. If Camera is registered on Media Server, it will not appear in the Client and a "Disabled" flag is set in the database.
3. Once Camera is moved to another Media Server, it becomes Enabled in the second Media Server and automatically disables itself in the first one.

⚠️ IMPORTANT. When moving Camera from one Media Server to another, recording will be restarted automatically (with predefined parameters). Also, Archive is seamlessly combined from all servers.

To move camera(s) from one server to another:

1. Hold Ctrl or Shift to select the desired cameras in Resource Tree
2. Drag and drop the selected cameras to the desired server

⚠️ IMPORTANT. In order to move Camera from one Media Server to another, the cameras must be discovered by both servers. If not, the following warning will appear:
Diagnosing Offline Cameras

Sometimes cameras are displayed in Resource Tree, but are marked with a \( \times \) sign. When opening such camera, it will display **NO SIGNAL**. DW Spectrum will then prompt the user to perform more thorough diagnostics.

**IMPORTANT**. Run diagnostics prior to contacting support.

Diagnostics can be invoked by pressing on the item:

![NO SIGNAL](image)

Once complete, reasons and recommended actions will be displayed:

```
Diagnostics for camera DCS-942L (192.168.0.153).

Checking media server availability
OK

Checking that camera is accessible
OK

Checking that camera provides media stream
Failed to connect to media port 554. Make sure port 554 is accessible (forwarded etc). Please try to reboot the camera, then restore factory defaults on the web-page.

Diagnostics finished
```

Follow instructions to resolve the issue. If unsuccessful, contact support (see "Troubleshooting and Contacting Support"). Click *Copy to Clipboard* and paste the data into the message prior to sending it to support.
Deleting Cameras (Admin Only)

⚠️ IMPORTANT. Camera must be offline (unplugged from the network) to be deleted.

To delete Camera(s):

1. Expand the Media Server hosting the desired server in Resource Tree.
2. Find and select Camera.
3. Right-Click for Context Menu and choose Delete (or the Del button on a keyboard).
4. Click Yes to confirm.

If Camera is back online, it will start working immediately. Recorded archive will be available as well; however, a user will need to reconfigure Camera as its settings have been erased.
Configuring Events and Actions (Admin Only)

DW Spectrum provides powerful and flexible event bus than can be used for simple and intuitive programming of any algorithm.

Algorithms are a set of Rules. Each Rule is a combination of Event-Action. As soon as Event is fired up, DW Spectrum triggers the appropriate Action.

The following events and actions are supported:

**Events:**
- Motion on Camera
- Camera Disconnection/Malfunction
- Storage Failure
- Network Issue
- Camera IP Conflict
- Input Signal on Camera
- Media Server Failure
- Media Servers Conflict
- EC Connection Lost
- Licenses are Not Configured
- E-mail is not Set for Users
- Storages are not Configured.

**Actions:**
- Notifications
- Visual Event Indication
- Mail Notifications
- Start Recording on Camera
- Start Panic Recording
- Trigger Camera Output
- Play Sound
- Say Text.

Every Event that has occurred is automatically saved in system's Event Log. If no Rules are active, only system issues will be saved. See "Viewing Events Log" for details.

⚠️ IMPORTANT. Some default Rules are already configured. See "Default Rules" for details. It is possible to reset all Rules configurations to default settings. To reset, click on Reset Default Rules and Apply or OK. All previously configured Rules will be discarded.
To configure Rules:

1. Do one of the following:
   - To configure **Global Rules**: open [Main Menu](#) and go to *Alarm/Event Rules* (or press `CTRL + E`). It is possible to configure Rules for specific Camera(s). To proceed, type the desired Camera name, IP or MAC address into the *Filter* box. Only Rules that are applied to a corresponding Camera will be displayed.
   - To configure **Rules for a single Camera**: open Camera’s [Context Menu](#) and select *Camera Rules* or open [Camera Settings](#), then click *Camera Rules*...

   The following dialog will open:

   ![Alarm/Event Rules dialog](image)

   2. To add a new Rule, click *Add*. To delete an existing-one, click *Delete*. 
3. Once added, **Rule** should be configured.

   - Select **Event** on the left-hand side that needs to be monitored. See "Tracked Events" for more information.
   - Select **Action** on the right-hand side that needs to be performed once **Event** occurs. Refer to "Actions" for details.
   - Specify basic parameters for **Event** and **Action**. Click on **Source** or **Target** column in the **Rule** row and choose the desired value.

   **IMPORTANT.** If some fields are missing or incorrect, **Rule** is considered invalid. In this case, it will turn red:

   ![Image of rule configuration]

   - Set **Aggregation** period. Once set, all **Actions** will be executed once per the specified period. If not, **Actions** will be executed every time **Events** occur. Applies to **Notifications**, **Mail Notifications**, **Play Sound**, **Say Text**.
   - If any additional configuration is needed, click **Advanced**... The advanced settings will be displayed on the bottom. Those settings differ from each other depending on **Events/Actions** that are being configured. See this chapter for more information on a specific **Event/Action**.
   - Add **Comments** for **Rule** if needed.

4. Set or clear the flag (on the left-hand side of each **Rule**) to enable or disable it.

5. As soon as all configurations are done, click **Apply** to accept changes or **Cancel** to discard. Click **OK** to apply changes and close the form.

   **IMPORTANT.** If any **Rule** is considered invalid, the warning displayed below will appear. If apply the changes, incorrect **Rules** will be disabled.

   ![Image of warning message]
Tracked Events

DW Spectrum can react as soon as a particular Event occurs.

Every tracked event may have its own parameters. Refer to the particular Event description for more information:

- Motion on Camera
- Camera Disconnection/Malfunction
- Storage Failure
- Network Issue
- Camera IP Conflict
- Input Signal on Camera
- Media Server Failure
- Media Servers Conflict
- EC Connection Lost
- Licenses are not Configured
- E-mail is not Set for Users
- E-Mail Server is not Configured
- Storages are not Configured

As soon as Event occurs, the Action can be performed. See "Actions".

Additionally, Events can be tracked based on the schedule. For instance, Motion can be tracked only on weekends and Input Signal – at 8PM-8AM. See "Setting up Schedule for Tracking Events" for details.
Setting up Schedule for Tracking Events

Events can be tracked based on the schedule. For instance, Motion can be tracked only on weekends and Input Signal – at 8PM-8AM.

The schedule can be configured as advanced parameters for the desired Event:

1. Open Event's Advanced Parameters by clicking on Advanced on the Alarm/Event Rules form. The advanced settings will be displayed on the bottom.
2. Click on Schedule... The following form will be displayed:

3. Select On or Off to enable/disable monitoring in particular cells.
4. Click on Schedule Grid:
   - Click and Drag to select multiple cells
   - Click on hour to select an entire column
   - Click on weekday to select an entire row
   - Click Schedule Grid's top left corner to select all cells

The above example shows that the event is tracked on workdays (Sun-Fri) since 8AM till 8PM.

By default, events are always tracked.
**Motion on Camera**

Occurs if motion is detected on **Camera(s)**.

**Basic Parameters**

**Camera(s)** motion is detected on. To specify:

1. Click on **Any Camera** at the desired row on the Alarm/Event Rules form. The following form will appear:

   ![Camera selection form](image)

   **On Motion on Camera**  
   [ ] (Any Camera)

2. Check the cameras to detect motion, then click **OK** (**Cancel** will discard changes).

To select all **Cameras** on a specific **Server**, set the flag on it. To filter search, use the **Filter** box. Filter criterias are the same as search (see "**Search**"). It is possible to **Drag'n'Drop** the selected **Cameras** from **Resource Tree** onto the **Event's advanced settings form**.

**IMPORTANT**. To detect motion, recording must be **enabled** on **Camera**. Refer to "**Modifying Recording Schedule**" for information on how to enable recording. If the selected **Camera** is not being recorded, then the corresponding message will be displayed (see above).

If cameras are not specified, motion will be detected on all the cameras that support it.
Advanced Parameters

Schedule (see "Setting up Schedule for Tracking Events").

Starts/ Stops. Available only for instant actions (Send Mail, Show Notification, Camera Output). If no motion occurs for 3 seconds, the current motion Event is considered stopped. When motion occurs again, a new motion Event is generated.

May result in

Camera Recording.
Panic Recording.

These actions are performed while motion is taking place on at least one camera out of the selected.

Send Mail.
Show Notification.
Camera Output.

These actions will be performed if motion is detected on at least one camera out of the selected.

Why Event may work incorrectly

Recording is disabled for Camera(s) that are being monitored. Refer to "Modifying Recording Schedule" for information on how to enable recording for Camera.

Motion Mask is not set properly. See "Setting up Motion Mask and Motion Sensitivity".

Too many Cameras are monitored and too many Events occur.

Cameras that are monitored are offline.

Action is not configured properly. See the Action's description for details.

Notifications about this type of Event is hidden in system settings. See "Notifications" for more details.
**Camera Disconnection/Malfunction**

Occurs if **Camera(s)** is/are disconnected for whatever reason (network, **Camera** malfunction etc.). **Camera** is considered disconnected if no data is received for 10 seconds. Once data is received from **Camera**, the status is automatically changed back to Online.

If **Camera** is experiencing network issues over a minute, then ⚠️ is appear in **Resource Tree**.

Additional **Events** may occur as well and may help to investigate the issue:

- **Network Issue**. This means that network is unable to transfer data between **Camera** and **Media Server**, which may be the reason why a camera goes offline.
- **Media Server Failure**. If **Media Server** is down, all hosted **Cameras** drop offline.
- **Camera IP Conflict**. If another **Camera** with the same IP enters the network, one of these two **Cameras** will go offline.
- **Media Servers Conflict**. If a new **Media Server** is connected to another **Enterprise Controller** on the same network and pulls data from the same **Cameras**, then some **Cameras** may drop offline because they may not provide several streams simultaneously.

**Basic Parameters**

**Camera(s)**. To specify:

1. Click on **Any Camera** at the desired row on the Alarm/Event Rules form. The following form will appear:

2. Check the cameras to track, then click **OK** (**Cancel** will discard changes).
To select all Cameras on a specific Server, set the flag on it. To filter search, use the Filter box. Filter criteria are the same as search (see "Search"). It is possible to Drag'n'Drop the selected Cameras from Resource Tree onto the Event's advanced settings form.

If Cameras are not specified, all Cameras will be monitored.

**Advanced Parameters**

Schedule (see "Setting up Schedule for Tracking Events").

**May result in**

Send Mail.

Show Notification.

Camera Output.

**Why Event may work incorrectly**

Too many Cameras are monitored and too many Events occur.

Cameras being monitored are offline.

Action is not configured properly. See the Action's description for details.

Notifications about this type of Event is hidden in system settings. See "Notifications" for more details.

**Storage Failure**

Occurs if Media Server is unable to write data on one or more Storages. This may be caused by the following:

- Hard disk malfunction.
- Insufficient rights. The permission to write on disk or recorded folder may be restricted by the computer Administrator.
- Hard disk is too slow: too many cameras are recorded and hard disk cannot record on such speed. It may be useful to add another hard disk drive.

If no Storages are selected to write to, Storages are not Configured is fired up.

**Basic Parameters**

None

**Advanced Parameters**

Schedule (see "Setting up Schedule for Tracking Events").

**Why Event may work incorrectly**

Notifications on this type of Event is hidden in system settings. See "Notifications" for more details.
**Network Issue**

Occurs if network is unable to transfer data between Camera and Media Server and packet loss is detected. That may cause for frame rate to drop on Camera(s). If no frames are received from Camera for 10 seconds, Camera is considered offline. Camera Disconnection/Malfunction event is then generated in this particular case.

**Basic Parameters**
None

**Advanced Parameters**
Schedule (see "Setting up Schedule for Tracking Events").

**Why Event may work incorrectly**
Notifications on this type of Event is hidden in system settings. See "Notifications" for more details.

**Camera IP Conflict**

Occurs if another Camera with the same IP has entered the network, resulting in one of these two Cameras to go offline. Camera Disconnection/Malfunction event is then generated in this particular case.

**Basic Parameters**
None

**Advanced Parameters**
Schedule (see "Setting up Schedule for Tracking Events").

**Why Event may work incorrectly**
Notifications on this type of Event is hidden in system settings. See "Notifications" for more details.
**Input Signal on Camera**

Occurs if input signal is detected on **Camera(s)**. DW Spectrum may detect input signals on the following cameras:

- ONVIF-compliant (input support via ONVIF may vary from camera to camera)
- Axis.

**Basic Parameters**

**Camera(s)** the input signal is detected on. To specify:

1. Click on **Any Camera** at the desired row on the Alarm/Event Rules form. The following form will appear:

   ![Select cameras form]

   - On Input Signal on Camera start

   2. Check the cameras to detect input, then click **OK** (**Cancel** will discard changes).

To select all **Cameras** on a specific **Server**, click on the check box. To filter search, use the **Filter** box. Filter criteria are the same as search (see "**Search**"). It is possible to **Drag’n’Drop** the selected **Cameras** from **Resource Tree** onto the **Event**'s advanced settings form.

**IMPORTANT**. To detect input signals, input must be supported on **Camera**. If the selected **Camera** does not support input, then the corresponding message will be displayed (see above).

If do not specify the particular cameras, then input signal will be detected on all the cameras that support input.
Advanced Parameters

Schedule (see "Setting up Schedule for Tracking Events").
Starts/ stops. Available only for instant actions (Send Mail, Show Notification, Camera Output).

May result in

Camera Recording.
Panic Recording.

These actions will be performed while input signal is taking place on at least one camera out of the selected.

Send Mail.
Show Notification.
Camera Output.

These actions will be performed once input signal is detected on at least one camera out of the selected.

Why Event may work incorrectly

Motion is not supported on Camera(s) that is being monitored.
Too many Cameras are monitored and too many Events occur.
Cameras that are being monitored are offline.
Action is not configured properly. See the Action’s description for details.
Notifications on this type of Event is hidden in system settings. See "Notifications" for more details.

Media Server Failure

Occurs if Media Server is down (either hardware/software issue or manual shutdown). In this case, all hosted on Media Server Cameras are dropped offline.

Basic Parameters

None

Advanced Parameters

Schedule (see "Setting up Schedule for Tracking Events").

Why Event may work incorrectly

Notifications on this type of Event is hidden in system settings. See "Notifications" for more details.
**Media Servers Conflict**

Occurs if a new **Media Server** is connected to another **Enterprise Controller** on the same network and pulls data from same **Cameras**. In this case, some **Cameras** may drop offline because they may not provide several streams simultaneously. This results in **Camera Disconnection/Malfunction Event**.

**Basic Parameters**

None

**Advanced Parameters**

Schedule (see "Setting up Schedule for Tracking Events").

**Why Event may work incorrectly**

Notifications on this type of **Event** is hidden in system settings. See "Notifications" for more details.

**EC Connection Lost**

Occurs if connection to **Enterprise Controller** is lost for whatever reason (network issue or EC is down). In this case, the connection icon in the top right corner becomes red ( ![ ] ) and **Notification** is displayed.

If **User** clicks on the notification, then login dialog will automatically open. See "Connecting to Enterprise Controller and Working Offline".

This notification will hide automatically as soon as the connection is restored.

**Why Event may work incorrectly**

Notifications on this type of **Event** is hidden in system settings. See "Notifications" for more details.

**Licenses are not Configured**

Occurs if no **Licenses** are activated. In this case, **Notification** is displayed.

In this case, it is not possible to record **Cameras** and view **Analog Cameras**.

If **User** clicks on the notification, then license dialog will automatically open. See "Obtaining and Activating DW Spectrum Licenses".

This notification will hide automatically as soon as one **License** is activated.

**Why Event may work incorrectly**

Notifications on this type of **Event** is hidden in system settings. See "Notifications" for more details.
**E-mail is not Set for Users**

Occurs if E-Mail address is not set up:

- **Viewer** is notified if an email address is not configured.
- **Administrator** is notified if a **User** does not have an email address specified.

In this case, [Notification](#) will be displayed.

If click on the notification, **User's** mail settings dialog will open. See "[Changing User Settings](#)".

If **User** does not have an e-mail address, that user is unable to receive [mail notifications](#).

This notification will hide automatically as soon as all email addresses are configured (for Admin) or individual email address is set (Viewer).

[Mail Notifications](#) may not work if [E-Mail Server is not configured](#). In this case, Error while Sending E-Mail notification will appear.

### Why Event may work incorrectly

Notifications on this type of **Event** is hidden in system settings. See "[Notifications](#)" for more details.

**E-Mail Server is not Configured**

Occurs if E-Mail Server is not configured. In this case, [Notification](#) is displayed.

If E-Mail Server is not configured, [mail notifications](#) cannot not be sent.

If click on the notification, Mail Server settings dialog will open. See "[Mail Notifications](#)" for details.

This notification will hide automatically as soon as all E-Mail Server parameters are configured.

[Mail Notifications](#) may not work if [E-mail is not Set for Users](#). In this case, Error while Sending E-Mail notification will appear.

### Why Event may work incorrectly

Notifications on this type of **Event** is hidden in system settings. See "[Notifications](#)" for more details.

**Error while Sending E-Mail**

Occurs when **E-Mail Notification** fails. In this case, [Notification](#) is displayed.

If click on the notification, Mail Server settings dialog will open. See "[Mail Notifications](#)" for details.
**Storages are not Configured**

Occurs if no Storages are selected (recording flag might have been removed accidentally).

In this case, Notification is displayed.

If Storages are not configured, it is not possible to record Cameras.

If click on the notification, storage configuration dialog will open. See "Configuring Media Server Storages (Admin Only)".

This notification will hide automatically once Storage has a recording flag set up.

**Why Event may work incorrectly**

Notifications on this type of Event is hidden in system settings. See "Notifications" for more details.

**Actions that DW Spectrum Can Do**

DW Spectrum reacts differently to each Event. The result is called Action. Each Action that is fired up by the software may have its own parameters. Refer to the particular Action description for more information:

- Notifications
- Visual Motion Indication
- Mail Notifications
- Start Recording on Camera
- Start Panic Recording
- Trigger Camera Output
- Play Sound
- Say Text.

See "Tracked Events" for detailed information on Events.
Notifications

DW Spectrum provides a powerful notification mechanism for notifying Users of Events that occur. When Event occurs, right Panel starts blinking (the color varies depending on the importance of the notification). Notification Types:

- **System Messages** (red) – something is not properly configured. Can be fixed.
- **Warnings** () – critical event (Camera disconnected, Media Server failure, etc).
- **Notifications** – non-critical events (motion, input signal, etc).

If a user opens the panel, the following will be displayed (on the right):
It is possible to perform the following:

- **Obtain additional information** by hovering over the notification with a mouse cursor. The information will appear on the left:

  ![Notification Example](image)

  - **Motion Detection** and **Input Signals** – the frame from **Camera** the **Event** occurred at and additional information. Click on the notification or additional information to open **Camera** to view its archive for event specifics.
  - **Network Issue on Camera** – the last frame received from **Camera** and additional information. Click on the notification or additional information to open **Camera Settings**.
  - Issues related to System Messages – additional information. Click on the notification to go to the appropriate dialog.

When clicking on notification or detailed information, the corresponding action will be performed:

- **Motion or Input on Camera** – **Camera** will be opened in a new **Tab**.
- **Camera IP Conflict** – **Camera**'s Web Page will be opened in a browser
- **Camera Network Issue** – **Camera**'s Settings form will be opened
- **Media Server Failure or Storage Issue** – **Server** Settings form will be opened
- **E-Mail Issue** – **E-Mail** Server Settings form will be opened
- **License Issue** – License Form will be opened
- **Connection is Lost** – connection dialog will be opened
- **Media Server Conflict** – no action

- **Close the notification.** Either **Right Click** or hover over with a mouse cursor to obtain additional information and click on the cross sign in the top right corner. Green and yellow notifications will eventually disappear.

- **View** **Event Log**. Click on ![Event Log Icon]

- **Go to** **Event Settings**. Click on ![Event Settings Icon]
• **Show/Hide notifications of this particular type.** Click on or Open Main Menu and go to System Settings → Notifications:

Select notifications types that should be displayed. Click *Apply* or *OK* when finished. To discard changes, click *Cancel.*
Basic Parameters

Type of Users notifications are displayed to:

- All users
- Administrators only.

Advanced Parameters

Aggregation Period

May be caused by

All Events.

Why Action may work incorrectly

Some notifications are disabled.

Event is not configured properly. See the Event’s description for details.
**Visual Event Indication**

If too many Cameras are opened at the same time, it becomes very difficult to locate a specific Camera when Event occurs. DW Spectrum provides a powerful and intuitive way to highlight a specific object on Scene if Event occurs:

![Image of Camera with Highlighted Object](image)

The following Events are indicated:

- **Motion on Camera** and **Network Issue** and **Input Signal on Camera** – visualization on Camera
- Server Issue – visualization on **Media Server Monitoring Widget** if Media Server is being monitored (see "Monitoring Media Servers (Admin Only)").

The action is always enabled and does not require configuration.
Mail Notifications

DW Spectrum can send E-mails to Users or to additional addresses when Events occur.

**IMPORTANT.** E-Mails cannot be sent if E-Mail Server is not configured. In this case, **E-Mail Server is not Configured** notification is shown up. See "Configuring Mail Server for E-Mail Notifications" for more details.

**Basic Parameters**

Users the E-Mails should be sent to:

![Select Users Dialog](image)

To filter search, use the **Filter** box. Filter criteria is the same as search (see "Search"). It is possible to Drag'n'Drop selected Users from **Resource Tree** onto **Action**'s advanced settings form.

**IMPORTANT.** E-Mails will be sent to Users' E-Mail addresses. If E-Mail address is not configured for User, then the user cannot receive E-Mails (see above). **E-mail is not Set for Users** notification is generated in this case. See "Changing User Settings" for information on how to set up E-Mail for User.

**Note:** To send E-Mails to additional addresses, see advanced parameters.

**Advanced Parameters**

![Advanced Parameters Dialog](image)

**Additional Recipients** – additional E-Mail addresses to send notifications to. Several recipients must be separated by the "," symbol.

**Aggregation.**
Note: Click on **Global Email Settings** to configure E-Mail Server parameters.

As soon as event occurs, a mail notification is sent as follows:

![System Notification]

Dear DW Spectrum user,

Some events occurred with your system: **My system**

**Motion on Camera:** DWC-MV421D (192.168.0.86)

![External Link] ![Internal Link]

**Date(s) when the motion is detected:**

![Support Info]

- Web: [http://dwcc.tv](http://dwcc.tv)

E-Mail message about motion on **Camera** containing the link that opens **Web-Client**, starts playing the camera at this particular moment.

**May be caused by**

- All **Events**.

**Why Action may work incorrectly**

- E-Mail Server is not configured. In this case, **E-Mail Server is not Configured** notification will appear. See "**Configuring Mail Server for E-Mail Notifications**" for more details.
- **Event** is not configured properly. See **Event**’s description for details.
Configuring Mail Server for E-Mail Notifications

In order to send Mail Notifications on Events, E-Mail Server should be configured. To configure E-Mail Server:

1. Choose from one of the following:
   - Open Main Menu and go to System Settings → Server
   - Open advanced parameters of any Email notification on Alarm/Events Rules form and click Global Email Settings...

2. Choose quick or advanced E-Mail Server setup (see below for reference).

3. When finished, press OK to apply or Cancel to discard settings.

Quick E-Mail Server Setup

- **E-Mail/Password** – address and password of the mail account, which will be used for outgoing mail. DW Spectrum will handle the rest.
- **System Signature** – name of the DW Spectrum installation. Will appear as follows:

**Dear DW Spectrum user,**

Some events occurred with your system: **Store Surveillance System**
Note: click Test to ensure that the settings are correct. If test fails:

- If the result is "Cannot test such parameters", the domain name is not supported. It is necessary to switch to Advanced mode and set up the server manually.
- If the result is different, the error message will be displayed:

![Advanced E-Mail Server Setup](image)

The parameters are the same as in Simple Setup plus:

- **SMTP Server**: E-Mail server address
- **Port**: SMTP Port
- **Connection type**: (Secure (TLS), Secure (SSL), Unsecure).

Note: click Test to ensure that the settings are correct. If test fails:

- Try a different SMTP Port
- Try a different connection type.
Start Recording on Camera

Starts recording on Camera(s) when Event occurs. For instance, if Motion is detected on Cameras 1, 2 or 4, recording on Cameras 4, 5 and 6 will start.

Basic Parameters

Camera(s) to record. To specify:

1. Click on Select at least one camera in the desired row on the Alarm/Event Rules form. The following form will appear:

2. Check the cameras to record, then click OK (Cancel will discard changes).

To select all Cameras on a specific Server, check the corresponding box. To filter search, use the Filter box. Filter criteria is the same as search (see "Search"). It is possible to Drag'n'Drop the selected Cameras from Resource Tree onto the Action's advanced settings form.

⚠️ IMPORTANT. To record Camera on Event, recording must be enabled on Camera. Refer to "Modifying Recording Schedule" for information on how to enable recording. If the "Recording" flag is not set on the selected Camera, the following message will be displayed (see above).
**Advanced Parameters**

![Action Parameter](image)

<table>
<thead>
<tr>
<th>Quality</th>
<th>fps</th>
<th>Post-recording</th>
<th>0s</th>
</tr>
</thead>
</table>

*Quality and fps* – target recording parameters for *Camera(s)*. If *Camera*'s maximum FPS is lower than specified, maximum FPS will be acquired.

*Post-recording* – the time it takes for the recording to be performed after the event is complete.

**May be caused by**

- Input Signal on Camera
- Motion on Camera
- Input Signal on Camera.

**Why Action may work incorrectly**

- Recording is not enabled on *Camera*. Refer to "Modifying Recording Schedule" for information on how to enable recording.
- Event is not configured properly. See the Event's description for details.

---

**Start Panic Recording**

Starts Panic Recording when Event occurs.

**Basic Parameters**

None.

**Advanced Parameters**

None.

**May be caused by**

- Input Signal on Camera
- Motion on Camera
- Input Signal on Camera.

**Why Action may work incorrectly**

- Event is not configured properly. See Event's description for details.
**Trigger Camera Output**

It is possible to generate output via two different methods:

- **Output** – generates output on Camera(s) while Event occurs and stops when Event ends.
- **Camera output for 30 seconds** – generates output on Camera(s) when Event occurs and stops output in 30 seconds.

**Basic Parameters**

Camera(s) output is triggered on. To specify:

1. Click on Select at least one camera in the desired row on the Alarm/Event Rules form. The following form will appear:

   ![Select cameras dialog]

   Recording is disabled for 1 of 3 selected cameras.

2. Check the cameras to trigger output, then click OK (Cancel will discard changes).

To select all Cameras on a specific Server, check the corresponding box. To filter search, use the Filter box. Filter criteria is the same as search (see "Search"). It is possible to Drag'n'Drop the selected Cameras from Resource Tree onto the Action's advanced settings form.

⚠️ **IMPORTANT.** To trigger output signals, output must be supported on Camera. If the selected Camera does not support output, then the corresponding message will be displayed (see above).
Advanced Parameters

![Action]

- **Output ID** – reserved for multi-channel recorder support.
- **Auto-reset in (sec)** – if checked, the output will be reset automatically after the specified period of time.

### Aggregation Period (for Camera output for 30 seconds)

#### May be caused by

- Any events – Camera output for 30 seconds.
  - **Motion on Camera** and **Input Signal on Camera** – synchronous output. Output stops when motion or input are stopped.

#### Why Action may work incorrectly

- Output is not supported on some Cameras.
- **Output** and **Camera output for 30 seconds** are slightly different.
- **Event** is not configured properly. See Event’s description for details.
**Play Sound**

Plays the specific sound when **Event** occurs.

**Basic Parameters**

Sound to be played. It is possible to choose from predefined-ones:

<table>
<thead>
<tr>
<th>Action</th>
<th>Target</th>
</tr>
</thead>
<tbody>
<tr>
<td>Play sound</td>
<td>&lt;No Sound&gt;</td>
</tr>
<tr>
<td>Show notification</td>
<td>Alarm Clock 1</td>
</tr>
<tr>
<td></td>
<td>Alarm Clock 2</td>
</tr>
<tr>
<td></td>
<td>Bicycle Bell</td>
</tr>
<tr>
<td></td>
<td>Door Bell</td>
</tr>
<tr>
<td></td>
<td>Notification 1</td>
</tr>
<tr>
<td></td>
<td>Notification 2</td>
</tr>
<tr>
<td></td>
<td>Notification 3</td>
</tr>
<tr>
<td></td>
<td>Shape of my heart</td>
</tr>
<tr>
<td></td>
<td>Syren 1</td>
</tr>
</tbody>
</table>

**Advanced Parameters**

Aggregation

Sound library customization: adding, editing or removing sounds.

To go to sound library go to **Advanced Parameters** and click **Manage...**

The following dialog is displayed
To add a sound:

1. Click *Add...* and select the desired audio file.
2. Choose the duration and set it to *Clip sound up to*. The audio file will be cut as per the desired selection.
3. Choose Custom Title for the sound. If not specified, the file name will be used as the title.
4. Click *Open* to add the sound or *Cancel* to discard changes.

To rename the selected sound, click *Rename...* and enter a new title.

To test the chosen sample, click *Play...*

To delete the selected sample, click *Delete...*

Click *Open* to add the sound or *Cancel* to discard changes.

**May be caused by**

All *Events*.

**Why Action may work incorrectly**

*Event* is not configured properly. See *Event*'s description for details.

Sound is muted. Open any item on Scene and check if the sound is muted. Volume settings are applied globally. See "Adjusting Volume".
**Say Text**

Pronounces specific text when Event occurs.

**Basic Parameters**

Text to pronounce:

![Image of Say Text settings]

**Advanced Parameters**

Aggregation

**May be caused by**

All Events.

**Why Action may work incorrectly**

Event is not configured properly. See Event’s description for details.

Sound is muted. Open any item on Scene and check if the sound is muted. Volume settings are applied globally. See "Adjusting Volume".

**Default Rules**

As soon as DW Spectrum is installed, default Rules are set up.

The following Events

- Camera Disconnection/Malfunction
- Storage Failure
- Network Issue
- Camera IP Conflict
- Media Server Failure
- Media Servers Conflict

will result in

- Notifications to all Users.
- Mail Notifications for admin. To receive mail notifications, E-Mail Server must be configured (see "Configuring Mail Server for E-Mail Notifications") with e-mail address specified for admin (see "Changing User Settings").
Viewing Events Log

Each event that occurs in DW Spectrum is stored in Event Log. Event Log makes it easy to navigate through past activity or diagnose Camera or Server. To view the log, proceed with one of the following:

- Open Main Menu and go to Event Log ($\text{Ctrl} + \text{L}$)
- Open Notification Panel on the right and click 🛠️.
- To view Events that occurred on a particular Camera: open Camera's Context Menu and choose Check Camera Issues...

The data is broken down by the following columns:

- **Date/Time** – date and time the event occurred
- **Event** – the name of the event
- **Source** – the resource that initiates the event: Camera (Motion Detection, Input Signal, etc) or Server (Storage Failure, Server Failure, etc).
- **The Action** that is performed when Event occurs.
- **Target** – the recipient of the action: Users or Cameras.
- **Description** – any additional information. If Motion is detected, then hyperlink is provided. When clicking on hyperlink, the Camera will open in a new Layout and start playing back from the moment Motion occurred.

The following tools are available to manage Camera List:

- **Sort** data by column. **Left Click** on column's header.
- **Filter** data. Select filter conditions on the top:
• **Start** and **End Date** – only the events that occurred during a particular period of time are displayed (the current day by default)

• **Event type** – displays a specific type of events only

• **Camera** – displays events on a particular camera only (applies to Motion, Input and Camera Issues)

• **Action type** – specific events caused by certain types of actions are displayed

To remove all filter conditions, click **Clear Filter** or open **Context Menu** and select **Clear Filter**.

To show events that are related to a particular source, locate the actual event, open **Context Menu** and select **Filter Similar Rows**.

• **Select multiple rows** from a table. Drag the mouse, use **CTRL + Click/Up/Down** arrows, or **Shift + Click/Up/Down** arrows. Use **CTRL + A** to select all records.

• **All Camera** options (open, rename, diagnose, etc.). To access the cameras, Select **Camera** and open **Context Menu**.

• **All Media Server** options (monitor, configure, diagnose, etc.). To access Media Servers, Select **Media Server** and open **Context Menu**.

• **Export** data from one or multiple rows to an external file. Select the desired rows, open **Context Menu** and select **Export Selected to File...**. Choose a file name and format. The following formats are supported:
  - **HTML File**
  - **CSV file** (text file with delimiters). This file type can easily be imported into Microsoft Excel.

• **Copy one or several rows** to clipboard. Select the desired rows, open **Context Menu** and select **Copy Selection to Clipboard**. The data can be pasted into any text editor or Microsoft Excel.

It is possible to view the event log on a specific **Camera** or **Media Server**.

• Camera: open Camera's **Context Menu** (on Scene, in **Resource Tree**, etc.) and select **Check Camera Issues**...

• Server Diagnostics: open Server's **Context Menu** (on Scene, in **Resource Tree**, etc.) and select **Server Diagnostics**...

Event Log will open and a filter will apply (Source - desired **Camera** or **Media Server**).
User Management

DW Spectrum provides a simple way to manage Users: there are only three roles in the System: Super Administrators, Administrators and Viewers (can be configured as Live Viewer, Viewer, Advanced Viewer). See “Introducing User Roles” for details.

The following options are provided for users management:

- Creating New User (Admin Only)
- Changing User Settings
- Deleting User (Admin Only).

Creating New User (Admin Only)

To create User:

1. Do one of the following:
   - Open Main Menu and go to New –> User
   - Right-Click on Users in Resources Tree and choose New.

2. Enter user settings:
   - Login and Password – user credentials. IMPORTANT: login and password are case sensitive.
   - Email – this address will be used for E-Mail notifications. If it is not set the user will not be able to receive such notifications. See "Mail Notifications".
   - Access Rights – Administrator or Viewer. See “Introducing User Roles” for more details.
By default **Viewer** can only view live video. To setup additional permissions, click **Advanced**. The following **Permissions** can be assigned:

![Access rights](image)

3. Click OK to create a user.

Once **User** is established, **Layouts** can be created and assigned to this **User**. See “Creating New Layout”.

### Changing User Settings

The following **User Settings** can be modified:

- **Login** (Admin only) – can be changed for all users except **Super Administrator** (admin). Also, a user cannot change own login name. The login name can be set in **Resource Tree**.
- **Password** – can be changed for all users, except **Super Administrator** (admin). **Viewer** can only change own password. **Super Administrator** can change his password as well.
- **E-Mail**.
- **Role** and **Permissions** (Admin only) – can be changed for all users, except **Super Administrator** (admin). Also, **User** cannot change own role.

To change **User Details**:

1. Select any **User** in **Resource Tree**, **Right-Click** on **Context Menu** and choose **User Settings**.
2. Change the desired fields and click **OK** (or **Cancel** to close the form).

### Deleting User (Admin Only)

It is possible to delete any **User**, except **Super Administrator**. A **User** cannot delete own profile. To delete, locate the desired **User** in **Resource Tree**, **Right-Click** for **Context Menu** and choose **Delete** (or press **DEL**).

**IMPORTANT**. All associated **Layouts** will automatically be deleted along with the **User**.
Layout Management

Layouts are a powerful and flexible way to represent video data in DW Spectrum. Layout can contain an unlimited number of videos: Cameras, Local videos or Images, which are not restricted in terms of location, size or orientation.

Initially, Layout is created and configured by Administrator. It can then be assigned to Viewers. Viewers can create its own Layouts based on the available Resources (Cameras and Local files).

The following Layout Management actions are described in this section:

- Creating New Layout
- Setting up Layouts
- Assigning Layouts to Users (Admin Only)
- Deleting Layouts (Admin Only)
- Opening and Closing Saved Layouts.
Creating New Layout

The simplest way to create new **Layout** is to **open a new Tab** (see “Tabs and Layouts”). However in this case **Layout** will be created **locally** and will not be saved on **Enterprise Controller** and will not be restored after next login. **Layouts** should be saved for future use.

To create new **Layout** for specific **User**:

1. Find **User** in **Resource Tree**, **Right-Click** on **Context Menu** and choose **New Layout**:

![New Layout Menu](image)

2. Enter **Layout’s Name** and click OK (**Cancel** will discard all changes):

![Enter Layout Name](image)
3. New **Layout** will be created and displayed in **Resource Tree**. A new **Tab** will automatically appear:

![Resource Tree and Main Entrance]

There are several ways to set up **Layouts**:

**Set Up Own Layouts:**

1. Open a new **Tab**, configure **Layout** and save.
2. Locate own **User** in **Resource Tree**, create new **Layout** using **Context Menu** and save.

**Setting up Layouts for other Users:**

1. Find the desired **User** in **Resource Tree**, create new **Layout** using **Context Menu** and save.
2. Open a new **Tab**, configure and save **Layout**, then associate with the desired **User** (See “Assigning Layouts to Users (Admin Only)”).
Setting up Layouts

This section provides detailed instructions on how to configure layouts:

- **Adding Items to Layouts**
- **Removing Item(s) from Layouts**
- **Using Backgrounds (Maps or Plans) on Layout (E-Mapping)**
- **Adjusting Layout’s Appearance**
- **Zoom Windows**
- **Locking Layouts**
- **Working with Multiple DW Spectrum Windows**
- **Saving Layouts**.

⚠️ **IMPORTANT. Viewers cannot change Layouts. Also it is not possible to change Locked Layouts.**
**Adding Items to Layouts**

More than one **Item** can be added to **Layout** at a time regardless of their source (live cameras, local video, images, etc.). DW Spectrum allows **24 Items** to be displayed on the **x86** architecture and **64 Items** – on **x64**.

**IMPORTANT. Viewers** cannot add **Items** to predefined **Layouts**. They can only open and add **Items** to new **Tabs**. Also it is not possible to add cameras to **Locked Layouts**.

To add **Item(s)** to **Layout**, choose from one of the following:

- **Double-Click** on the **Item** in **Resource Tree**
- Invoking **Context Menu** in **Resource Tree** and select **Open**. Multiple items can be selected and added (**Ctrl** + **Shift** and select the desired **Items**).

![Servers](image1)

- **Drag and drop from Resource Tree**

![Servers](image2)

- **Ctrl** + **Drag and Drop** items onto **Scene** – duplicates **Item(s)**. To avoid duplication, release **Ctrl** and hit **Esc**, while **holding the left mouse button**.

**IMPORTANT.** Hold **Ctrl** or use the mouse to draw a selection of multiple **Items** on **Scene**. To select all **Items** on **Scene**, use **Ctrl** + **A**. Refer to “Selecting Items” for more information.

- Open **Local file(s)** or **Folder** – they will be added to the current layout (see “Opening Local Files Outside of Media Folders”)
- **Ctrl + Drag and Drop** from **Scene** to **Resource Tree** – dropped **Items** will automatically be added to **Layout** (use **Multi-Selection** to selection more than one item). To prevent duplication, release **Ctrl** and hit **Esc** while holding the left mouse button.

New **Items** will automatically occupy any available space.

To open items directly from new **Tab**:

- Select desired **Item(s)** from **Resource Tree** and select **Open in New Tab** from **Context Menu**
- Drag selected **Item(s)** from **Resource Tree** and drop them onto **Tab Navigator**

**IMPORTANT.** It may be difficult to locate and add each item manually. Search may be very useful in configuring a new layout (see "Search").

How to configure a layout using **Search**:

1. **Create a new Layout**.
2. Enter keywords into the Search box. The search results will appear on **Scene** automatically.
3. By adding or deleting keywords from the search box, the items on **Scene** will vary.
4. Do not forget to save configured **Layout**.
Removing Item(s) from Layouts

⚠️ IMPORTANT. Viewers cannot change Layouts that are assigned by Administrators. They can only open new Tabs and add/remove Items, but cannot save. Also it is not possible to add cameras to Locked Layouts.

To remove Item(s) from Layout on Scene:
1. Select desired item(s) on Scene.
2. Proceed with one of the following:
   - Click ❌ to remove single Item
   - Open Context Menu and select Remove from Layout (or hit Del) to remove all selected Items

To remove Item(s) from Layout in Resource Tree:
1. Expand Users and locate the desired Layout in Resource Tree.
2. Select desired Item(s) under specified Layout. Multi-Selection can be applied (see “Working with a Resource Tree”).
3. Open Context Menu and select Remove from Layout (or hit Del).
4. Confirm deletion by clicking Yes.
Using Backgrounds (Maps or Plans) on Layout (E-Mapping)

DW Spectrum offers an ability to change background for Layouts. A schematic map or a building plan can be chosen as the background behind cameras for easy camera location and information accessability to Users.

IMPORTANT. Viewers cannot change Layouts. It is also not possible to change Locked Layouts.
To set background for **Layout**:

1. Expand **Users** to locate the desired **Layout** in **Resource Tree**.
2. Open **Context Menu** (by clicking on any empty space within **Layout**) and select **Layout Settings**...

3. Click **Browse**... and select a desired image file to set as background.

4. Configure additional parameters:
   - **Crop to monitor aspect ratio** – if selected, then aspect ratio of the image will be adjusted according to the monitor. For instance, if monitor resolution is 1920x1080 (16:9) and image resolution is 1920x1200 (16:10), then the image will be cropped from both top and bottom.
   - **Width** and **Height** – image dimensions within cells. For instance, it is possible to place twenty items on a 5x4 layout. The greater the dimensions the lesser the cells are.
   - **Opacity** of the image (in percents).

5. Click **OK** when finished. To discard changes, click **Cancel**.

6. Add, Remove, resize or move cameras across background (see "Adjusting Layout’s Appearance").

7. **Lock Layout** if needed.

8. Do not forget to **Save Layout**.
Adjusting Layout’s Appearance

Any video manipulation can be performed in the application to customize **Layout**:

- **Selecting Items**
- **Moving and Swapping Items within Scene**
- **Resizing Items within Scene**
- **Using Fit-In-View**
- **Changing Distance between Items**
- **Changing Cell Aspect Ratio**

It’s recommended to first make an item selection and configure the look on **Scene**.

⚠️ **IMPORTANT.** Viewer is allowed to perform any operations, except changing Locked Layouts.
Selecting Items

Click on Item(s) to select. The selected items will expand on the screen. To bring it back to normal, click again. Arrow keys may be used to scroll through items.

To select more than one item:

- Click and Drag over items with a mouse to draw a selection.
- Hold Ctrl and Click on several items. Click again to remove selection. Click without Ctrl to discard the current selection.
- Use Ctrl + A to select all items on Scene.
- Click and Drag mouse holding Shift to bring the selected items to Scene.

The selected items are outlined or filled with a color:

See also how to select Item(s) in "Resource Tree".
Moving and Swapping Items within Scene

**Scene** consists of cells. Each cell may contain one **Item**. The initial aspect ratio of a cell is **16:9** but it can be changed to **4:3** (see "Changing Cell Aspect Ratio").

**IMPORTANT**. It is not possible to change **Locked Layouts**.

In order to move **Item**, **Click** on it and **Drag** it to a new position (grid cell borders are visible while in motion). Multiple items can also be moved.

If the desired position is already occupied, **Items** will be swapped (if possible).
If swapping is not possible, the target cell will be marked red:

If bigger Item is being replaced by a smaller one, they will swap sizes as well as positions.
Resizing Items within Scene

**IMPORTANT.** It is not possible to change **Locked Layouts**.

Resizing items is an easy operation in DW Spectrum. To resize, select the edge on **Item**, **Click and Drag** the mouse to resize.

**Item** is resized according to its proportions, so it can occupy 1, 4, 9 cells etc.

If resizing is possible, the new cells are highlighted in green:
If resizing is not possible, the cells will appear red:

![Image showing resized cells]

In this case the best practice is:

1. **Move the entire Scene** using a **Right-Click Drag**.
2. **Resize an Item** to occupy the available space.

OR

3. **Move the desired Item** away from the rest of **Items**
4. **Resize the Item** to occupy the available space.

**Using Fit In View**

This feature allows users to revert the view to maximum in order to view all **Items** conveniently. This can also be used when **zooming** or **moving** the entire **Scene**.

**Fit In View** can be performed by **Double-Clicking** on any empty space on **Scene** (or by **Right-Clicking** on **Context Menu** and selecting **Fit in View**).

Also **Fit In View** is performed automatically if:

- Change in view mode: **Window** or **Fullscreen** (see "**Full Screen and Window Mode**")
- Change in DW Spectrum window size.
Changing Distance between Items

This feature is used when multiple Items need to be stitched together or positioned closer to each other. A good example is a panoramic view derived from four individual single-sensor cameras to compose a 180 degree view.

To adjust the distance between Items, use Change Cells Spacing Context Menu item or Ctrl + Mouse Wheel on Scene:

![Menu with options](image)

**IMPORTANT.** If aspect ratio of an item is not 4:3 or 16:9 the extra space will remain.

Changing Cell Aspect Ratio

Some Cameras provide video in 4:3 or 16:9 format. This feature is used in order to occupy Scene space efficiently: cells’ aspect ratio must be the same as Cameras’ one.

To select aspect ratio use Change Cell Aspect Ratio Context Menu item:

![Menu with options](image)
### Zoom Windows

DW Spectrum provides a great feature that allows users to create an unlimited number of digital **Zoom Windows** for a single **Camera**. These windows can be placed on **Layouts** and saved for future use.

- **IMPORTANT**: It is not possible to use **Zoom Windows** on **Locked Layouts**.

To configure **Zoom Window** for **Camera**:

1. Open **Camera**.
2. Click on 
   to drag a rectangle on an item. A new item will appear on **Scene**.
3. Move **Zoom Window** or resize it by dragging its edges. **Zoom Window** can be moved between **Cameras** on **Scene**.
4. To close **Zoom Window**, close the corresponding item.

---

🔍 **Note**: it may be very convenient to use Zoom Windows of fish-eye **Cameras**. See "[De-warping Fish-Eye Cameras](#)" for more information.
**Locking Layouts**

To prevent accidental changes to **Layouts**, DW Spectrum offers a locking capability. Once locked, the following cannot be performed:

- **Adding** or **Removing** items
- **Change Background**
- **Moving and Swapping Items within Scene**
- **Resizing Items within Scene**
- **Deleting Layouts**.

To lock **Layout**:

1. Open **Context Menu** (click on any empty space within **Layout**) and select Layout Settings...
2. Check **Layout is locked**.
3. Click **Apply** or **OK** when finished. To discard changes, click **Cancel**.
**Working with Several DW Spectrum Windows**

It is possible to set up **Layouts** on several DW Spectrum windows in a **multi-monitor environment**.

To open a new window, click on **Main Menu –> New –> Window** (or press **Ctrl + N**).

Also selected **Items** may be opened in a new window:

1. Select desired **Items** in **Resource Tree** or on Scene (**Multi-Selection** can be applied, see "**Selecting Items**").
2. Invoke **Context Menu** and select **Open in New Window**.

Finally, it is possible to **drag Items from one window to another** (only **Administrators** can drag **Items** to predefined **Layouts**):

1. Select desired **Items** in **Resource Tree** or on Scene (**Multi-Selection** can be applied, see "**Selecting Items**").
2. Hold **Ctrl** and **Drag** selected **Items** to a new window.
Saving Layouts

To retain any changes made to Layout, User must save it.

Note: current playback position and selection is saved for Layout as well. After DW Spectrum is closed, all saved layouts that were opened in Tabs prior to closing, will be restored.

Layout should always be saved in case of any changes. If any changes are made, an asterisk will appear in the corresponding Tab and in Resource Tree:

To save Layout:

- Open Context Menu on Scene (on empty space) and select Save Current Layout (or press Ctrl + S). Layout will be saved to the previously assigned file name (the Tab’s caption).
- Open Context Menu on Scene (on empty space) and select Save Current Layout As (or press Ctrl + Alt + S). Layout will be saved as specified by User:

![Save Layout dialog]

- Find the desired Layout in Resource Tree, invoke Context Menu and select Save Layout.

IMPORTANT. Saved Layout is activated immediately (if running on multi-machines, all saved changes to Layout will reflect on all machines identically). Refer to “Opening and Closing Saved Layouts” for more information.
Assigning Layouts to Users (Admin Only)

To duplicate Layout for another User(s), Drag and Drop Layouts within Resources Tree:

Administrator can then modify Layouts as needed.

Deleting Layouts (Admin Only)

To delete Layout from Resource Tree:

1. Find and select desired Layout(s) in Resource Tree.
2. Invoke on Context Menu and choose Delete Layout (or press Del).
3. Accept deletion by clicking on Yes or press Cancel to discard all changes.

If the layout that is opened on another computer is deleted, all items will disappear.

Note: Locked Layouts cannot be deleted!

Opening and Closing Saved Layouts

As User logs into DW Spectrum, all existing Layouts are listed in Resource Tree. To open an existing Layout, find the desired layout in Resource Tree and perform one of the following:

• Drag and Drop Layout from Resource Tree to Scene:

• Open Context Menu and choose Open Layout (or press Enter).

To open multiple Layouts, select the desired layouts in Resource Tree (using Multi-Selection) and do one
of the following:

- Drag selection to **Scene**.
- Open **Context Menu** and choose **Open Layouts**.

**Layouts** will be opened in separate **Tabs**. If **Tab** already contains this **Layout**, it will not be opened again.

🔍 **Note**: after DW Spectrum is closed, all saved **Layouts** opened in **Tabs** will be restored when **User** logs back in.
Back up and Restore DW Spectrum Database

DW Spectrum provides simple mechanism to perform backup and restore of system settings. It is done by backing up the DW Spectrum database as a single file. Database contains all system configuration.

⚠️ IMPORTANT. It is recommended to perform restore operation on the same computer backup has been saved.

To back up DW Spectrum database:
1. Open Main Menu and go to System Settings.
2. Go to the Server tab.

   ![System Configuration Backup and Restore]

   You can create a system configuration backup and restore it later if something goes wrong.

   - Create Backup...
   - Restore from Backup...

3. Click Create Backup... The window will open. Choose the desired location on the local file system to save the backup then click Save.

To restore DW Spectrum settings from backup:
1. Open Main Menu and go to System Settings.
4. Go to the Server tab.

   ![System Configuration Backup and Restore]

   You can create a system configuration backup and restore it later if something goes wrong.

   - Create Backup...
   - Restore from Backup...

5. Click Restore from Backup... The window will open. Choose the backup file then click Open.

   ![Are you sure you want to start restoring database? All current data will be lost.]

6. If click OK, database will be restored.

   ⚠️ IMPORTANT. It may be necessary to restart Media Servers and DW Spectrum Clients after restore.
**Playback in DW Spectrum**

DW Spectrum offers a smooth playback feature. See "Playback Panel" for more information on Playback interface.

The following can be played back:

- **Cameras** (see "Watching Cameras in DW Spectrum"). It is possible to view archive and live in Time Line among other features helping User to perform search archived footage.
- **Local files: Video Files, Images** (see "Playing Back Local Files in DW Spectrum").

The following operations can be performed in addition to playback:

- Forensic Analysis
- Exporting
- Adjusting Volume
- Tours

All operations described in this section do not require administrative privileges. However, some operations may require certain permissions. See "Introducing User Roles" for details.
Hardware Acceleration of Video Decoding

DW Spectrum provides experimental feature that may enhance performance by using GPU. Intel ® Quick Sync technology must be supported by the video card to enable this feature.

Additionally there are few more tricks in order to maximize the performance. It is recommended to have 2 video adapters:

- **Internal Intel HD Graphics** – the processor should be Intel ® Core i3, i5 or i7 and Intel ® Quick Sync technology must be supported by motherboard
- **External Graphic Card** (ATI or NVidia).

Finally those video adapters must be plugged in the monitor. If one monitor has several video inputs it may be necessary to plug internal and external adapters to the same monitor to different inputs. Main output should be the external graphic card. To do so:

1. Turn off the computer.
2. Connect monitor’s Input port 1 to Intel HD Graphics.
3. Connect monitor’s Input port 2 to External Graphic Card.
4. Switch to Input port 2 on the monitor’s screen menu.
5. Turn on the computer.

Then proceed with the the following to enable hardware acceleration:

1. Open **Main Menu** and go to **System Settings**.
2. Check **Use advanced hardware acceleration**.
3. Click **OK** when done or **Cancel** to discard changes.
4. Restart **Client**.

🪴 Note: This mode is experimental and may cause some flickering, noise etc.

Watching Cameras in DW Spectrum

DW Spectrum provides a powerful and easy camera playback engine that enables users to quickly find a video fragment, perform forensic analysis, capture screenshots and export video in just a few clicks.

This section provides a detailed description on camera playback. The following operations can be performed:

- **Navigating through Archive and Live**
- **Searching through Archive**

Note: It it recommended to read the following section prior to moving on to the next step: "CPU and Bandwidth Saving during Playback (RADASS)".

Lastly, videos can be displayed in a slide-show mode. See "Tours" for more details.
**CPU and Bandwidth Saving during Playback (RADASS)**

DW Spectrum's architectures provide significant CPU and network bandwidth savings by acquiring multiple streams from a single camera: **High Resolution** (regular) and **Low Resolution** (approximately 10 times less bandwidth). If there is not enough bandwidth between **Client** and **Media Server** to display the **High Resolution** stream while viewing a camera, then the camera is automatically switched to **Low Resolution** mode.

In case of insufficient CPU, a user may experience difficulties with displaying too many videos simultaneously (examples: running over 20 full high resolution videos at the same time, fast forwarding multiple full high definition videos at the x16 speed, etc.). In this instance, cameras are switched to a **Low Resolution** stream. As a result, CPU will yield a much smoother playback.

Additionally, it is possible to choose resolution **manually**. To do so, **Right-Click** on Scene's empty space and choose **Change Resolution**... The changes are applied once to the entire **Layout** and will be reverted back to **Auto** whenever a user re-opens **Layout**.

📝 **Note**: this feature requires support of **camera dual-streaming**.
Navigating through Archive and Live

It is very easy to navigate through Live and Archive in DW Spectrum. Here are some tips and shortcuts.

⚠️ IMPORTANT. It is only possible to navigate through recorded fragments (chunks). Position Slider to the dark area will jump to the next available recorded fragment (displayed in green on Time Line).

By default, all Cameras are set to display Live if opened for the first time.

☁️ Note: all Users are allowed to view cameras Live. However, to view Archive, Viewers must have the appropriate permissions.

Search Archive:

- Click on any desired position on Time Line or Time Scale.
- Drag Time Slider to the desired position. The picture will refresh while dragging.

Time Scale navigation:

- Zoom Time Scale using Mouse Wheel for finer selection
- Move Time Scale Scrollbar
- Double Click on Time Scale Scrollbar to zoom out

Go to Live:

- Press 🔴 or L
- Move Position Slider all the way to the right

Play/Pause: Press ⏯ or Space
Fast Forward or Rewind:

- Press ➤ or Ctrl + Right Arrow to increase speed
- Press ◀ or Ctrl + Left Arrow to decrease speed
- Available speeds on play: -16x, -8x, -4x, -2x, 1x, 2x, 4x, 8x, 16x
- Available speeds on pause: -2x, -1x, -0.5x, -0.25x, 0x, 0.25x, 0.5x, 1x, 2x
- Use Speed Slider: very left position is -16x (-2x on pause), very right one – 16x (2x on Pause)
- Click on Speed Slider to change speed temporarily and then revert to 1x (0x on Pause)
- Drag Speed Slider to change speed permanently (or use Mouse Wheel on Speed Slider)
- If Rewinding while in Live mode, the position will be switched to Archive
- If Fast Forwarding while viewing archive, camera(s) will be switched to Live if the very right position is reached.

Previous/Next Frame (Pause only):

- Press ➤ or Ctrl + Right Arrow to skip to the next frame
- Press ◀ or Ctrl + Left Arrow to skip to the previous frame
- Use Mouse Wheel on Speed Slider when on Pause

Previous/Next Recorded Fragment:

- Press ➤ or Ctrl + Right Arrow to skip to the next frame
- Press ◀ or Ctrl + Left Arrow to skip to the previous frame

Useful sections:

- Pan-Temporal Time Line
- Navigating through Several Cameras Synchronously
Pan-Temporal Time Line

Pan-Temporal Time Line is a convenient way to navigate through Live and Archive footage (below).

![Pan-Temporal Time Line](image)

The current time is indicated by Position Slider. The very right position indicates that Live video is currently played back. If slider is moved to the left, the playback automatically is switched to the Archive.

**Time Scale** is displayed on the bottom of the Time Line. It contains marks indicating the time. Time Scale can be zoomed in and out by mouse wheel or buttons at the left. This is extremely useful when trying to find a particular event navigating through a long period of time. **Double Click** on Time Line Scroller (the very bottom) to fully zoom out.

**Time Line** can display Local or Server time (specified in System Settings). To change the setting:

1. Open **Main Menu** and choose System Settings
2. Use the **Timeline Mode** setting in **Look and Feel**:

![Look and Feel](image)

3. Click **OK** when done or **Cancel** to discard changes.

**Note:** Export and Preview Search features will depend on this settings as well. This setting does not affect **Recording Schedule** (always based on **Media Server Time**).

**Time Line**’s color indicators:

- **Black** – empty space (no recording took place in this period of time)
- **Green** – represent recorded fragments
- **Red** – motion regions. Displayed only if Smart Search is active. See “Performing Smart Search”.

It is possible to navigate through recorded fragments only. When moving Position Slider to the black area (no recording), it will jump to the next available recorded fragment. If several live Cameras are currently displayed, all recorded fragments are combined on Time Line (in the lower All Cameras line).
Navigating through Several Cameras Synchronously

DW Spectrum provides a powerful engine that enables users to navigate through multiple cameras: if several Cameras are displaying at the same time, they can be synchronized.

If User performs search, fast forward, rewind or search by frame – each camera will be synchronized.

However, recording may be set up differently. If no recording took place over a certain period of time, NO DATA will appear on the camera view.

Recorded fragments are displayed on the Time Line in two rows:

- The upper row displays fragments for Camera selected on Scene
- The lower row – for all Cameras displayed on Scene

It is possible to disable Synchronization (press button). If no item is selected, the selection will move to the previously selected item, which will become the only item affected by playback controls (seek, speed etc).

Thus, if Synchronization is disabled, it is possible to seek each Camera in a different position. In this case Time Line displays positions for all Cameras played back (see blue markers on the picture):

If User selects Camera on Scene and enables Synchronization again, all other cameras will get synchronized with the selected Camera (Position and Speed will be synchronized).
Searching through Archive

DW Spectrum provides many features that make archive search faster, more convenient and intuitive. Since archive may contain significant video data (taken over several months), it is crucial to minimize the time spent by a user on searching a particular event.

The following search methods are introduced:

- **Calendar** – pan temporal time line can zoom in on selected date to make search easier (see "Using Calendar").
- **Smart Motion Search** – select a region on video and allow for the application to automatically refine the archive and highlight the fragments that involved motion. See "Performing Smart Motion Search".
- **Thumbnail Navigation** – small previews are displayed on top of the Time Line to help locate a particular scene. See "Using Thumbnails for Better Navigation".
- **Preview Search** – select a region and allow for the application to provide videos that represent a time period based on time stamps. See "Preview Search".

Using Calendar

This type of search helps the user to locate an event that took place on a particular date and time.

To perform a calendar search:

1. Open Camera that contains the archived event.
2. Press . Calendar will appear above Time Line. The dates that are displayed on Time Line are highlighted in green:
3. Select a desired date in Calendar. To select multiple dates, use **CTRL**. Time Line zoom will automatically change to reflect the selected date(s) only. If the archive contains data outside the visible range, it will appear in shaded green:

4. Select a desired hour in the upper part Calendar. To select multiple hours, use **CTRL**. Time Line zoom will automatically adjust to display the selected hour(s) only.
Performing Smart Motion Search

**Smart Motion Search** enables **User** to perform fast and intuitive archived motion search.

To perform **Smart Motion Search**, select the desired region and DW Spectrum will display all fragments that contain motion throughout the archive (scanning through a yearly archive only takes a few seconds).

⚠️ **IMPORTANT.** **Smart Motion Search** in DW Spectrum assumes the selected **Camera** supports **Motion Detection**. It is important to perform motion setup as well. See "Setting up Motion Mask and Motion Sensitivity".

To perform **Smart Motion Search**:

1. Open Motion Grid on the camera:
   - use **Camera’s Quick Button (Esc)**
   - open **Camera’s Context Menu** and choose **Motion Grid** (or select it and press **Alt + G**)

   **Motion Grid** will appear:

   ![Motion Grid Image]

   🚀 **Note**: if red fragments appears in motion zones, **Motion Detection** is supported by **Camera**.

2. Select the region the motion should be searched on:
   - Hold **Shift, Left Click and Drag**:
   - **Ctrl + Click and Drag** to add another region
   - **Click and Hold Left Mouse Button** or use **Context Menu** *(Clear Motion Selection)* to clear all regions.

⚠️ **IMPORTANT.** Motion will not be visible and detected on a region marked as **Motion Mask**.
As soon as the region is selected, **Time Line** will be populated with **red bars**. Each bar indicates recording period that contains motion.

⚠️ **IMPORTANT.** Navigation in **Time Line** is possible by red fragments only until **Smart Motion Search** is off.

To disable **Smart Motion Search**, clear all regions in **Motion Grid** or disable pressing the 📎 button (or use **Context Menu** Hide Motion Grid or Alt + G).
Using Thumbnails for Better Navigation

The **Thumbnail** feature is a fast and convenient way to navigate through archive. **Thumbnails** are single snapshots taken from archived video footage that are displayed on the **Time Line**. This feature serves as another useful forensic tool for analyzing video.

To open **Thumbnails**:

1. Click on the desired **Camera**.
2. Click on the **Thumbnails** button or point a mouse cursor over the top of **Time Line**, click and **pull it up**:

If no **Thumbnails** are displayed, then there is no archive available for this particular **Camera**.

**Thumbnails** panel can be re-sized. To re-size, point a mouse cursor over **Time Line**, click and pull it up or down.

The white dots under the pictures point on the exact archive place where the shot has been taken. When clicking on **Thumbnail**, the current playback position will jump to the corresponding spot in the archive.

To close **Thumbnails**, press **Thumbnails** again or pull the **Thumbnails Panel** down.

See also "**Preview Search**".

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*Digital Watchdog*
Preview Search

This feature helps to search data through large archives. It breaks the selected range of time into smaller time increments and displays these increments as separate **Items**. For instance, it breaks a month period into ten 3-days periods displaying them as separate **Items**, which makes it possible to locate a specific event in one of these periods (then breaking this period into nine 8-hour periods and so on). Finally location of a specific event in archive may take 3-5 such iterations for initial period of several months.

To perform **Preview Search**:

1. Select the desired camera on Scene.
2. Select the region to export on Time Scale:
   - Use **Right-Click Drag**
   - Open **Context Menu** on **Time Scale** and click **Mark Selection Start** (or press “I”), then **Mark Selection End** (or press “J”)

   ![Context Menu](image)

   - To clear selection, use the corresponding **Context Menu** item
   - Adjust the region by dragging edges to export
   - To make zooming easier, zoom on **Time Line** using a **Mouse Wheel**
3. Invoke Context Menu and choose Preview Search.

New Tab will be opened. The Tab contains several Items representing the selected Camera in different periods.

If click on Items, the selection on Time Line will display the particular period in archive related to the selected Item.

If the selection does not contain archive data this feature is not available.

4. Locate the period of time the desired event took place and select appropriate Tab.

5. Repeat steps 1-3 on the desired Item on Preview Search Tab to refine search.

It is also possible to perform the following actions in Preview Search Tab:

- Navigate through archive
- Thumbnail Navigation
- Smart Motion Search
- Calendar Search
- Tours
- Screenshot
- Export.
Playing Back Local Files in DW Spectrum

In addition to powerful camera playback engine DW Spectrum can also act as Media Center: it can play back almost any file. Most major codecs and most major containers are supported. This section contains detailed description of Local Files playback:

- Local files structure in Resource Tree
- Configuring Media Folders
- Opening Local Files Outside of Media Folders
- Navigating Through Local Files.

Additionally it is possible to export fragments from video files (see "Exporting") and to take screenshots (see "Taking Screenshot").

Finally, all features described in the "Forensic Analysis" section can be applied to local files.

⚠️ IMPORTANT. Some video files may contain 5.1 sound stream. In order to play back those files on stereo speakers:

1. Open Main Menu and choose System Settings in the General tab.
2. Check Downmix Audio from 5.1 to 2.1 Channels.
3. Restart Client.

Local files structure in Resource Tree

All local files are displayed in Resource Tree under the Local node, which include:

- Files that are located in DW Spectrum Media Folders (see “Configuring Media Folders”)
- Recently opened local files (see “Opening Local Files Outside of Media Folders”)
- Exported files (see “Exporting”)
- Screen Recordings (see “Screen Recording”)
- Screenshots (see "Taking Screenshot").

⚠️ IMPORTANT. All files except the ones in media folders, are displayed in Resource Tree until DW Spectrum is restarted. When saving or restoring Layout that contains Items located outside the media folders, they will get restored in Resource Tree as well.
**Configuring Media Folders**

When DW Spectrum starts, it automatically indexes local media folders in order to find and display local files in **Resource Tree**. By default, **the current user’s video folder** (C:\Users\$User\Videos) is configured as media folder.

To configure unlimited number of media folders:

1. Open **Main Menu** and choose **System Settings**.
2. Go to **General**.
3. If needed to change **Main Media Folder**, click **Browse** and choose the desired path.
4. Configure *Extra Media Folders*:

   To add extra media folder click *Add*... and choose the desired path.

   ![Image of file explorer window]

   It is possible to perform standard files and folders operations in this form (similar to Windows Explorer).

   To delete an extra media folder, select the folder from the list and click *Remove*.

5. Click *OK* when finished (or *Cancel* to discard changes).

As soon as media folders are configured, DW Spectrum should be restarted. Then files from the specified media folders will be visible in *Resources Tree* (under the *Local* node). It is possible to place such resources in *Layouts*. *Search* is also available for *Local Files*.

See also "[Opening Local Files Outside of Media Folders](#)".
Opening Local Files Outside of Media Folders

It is possible to open Local Files outside Media Folders and thus are not visible in Resource Tree.

Use one of the following:

- **Drag-n-Drop one or several video files** from Windows Explorer to DW Spectrum window
- **Drag-n-drop a folder containing video files** from Windows Explorer to DW Spectrum window
- Open Main Menu and choose Open –> File(s)… (or use Ctrl + O) then choose the file(s) to be opened
- Open Main Menu and choose Open –> Folder… then choose a folder to be opened
- Invoke Context Menu on Scene (on empty space) and choose Open –> Folder…, then choose a folder to be opened.

Any opened files will be shown in Resource Tree until DW Spectrum is restarted. If restore Layout that contains Items located outside of Media Folders they will be restored in Resource Tree as well.

Navigating Through Local Files

Navigation through Local Files very similar to the navigation through Camera archive, except:

- All items are **not synchronized** (Sync is always disabled)
- No Live for Local Files
- Time Line is not colored (no recorded or motion regions).
- 
  and  buttons move position to the beginning or to the end of the file.

All other operations (seek, play, pause, ff/rew, etc.) are described in details in "Navigating through Archive and Live".

⚠️ **IMPORTANT.** If Scene contains both Cameras and Local Files, Cameras are played back synchronously and Local Files – independently.

Forensic Analysis

DW Spectrum provides a wide number of features for forensic analysis of recorded streams. This section explains how to perform forensic analysis in the application:

- **Expanding Items to Fullscreen**
- **Zoom**
- **Rotate**
- **De-warping Fish-Eye Cameras**
- **Image Enhancement.**
Expanding Items to Fullscreen

In order to perform forensic analysis, it is recommended to switch the desired Item to Fullscreen.

To toggle Fullscreen, proceed with one of the following:

- Double Click on the desired Item on Scene
- Open Context Menu and select Maximize Item/Restore Item (or press Enter)

When in Fullscreen mode, all Side Panels are hidden. Use icons for panels to appear.

If several Cameras are displayed simultaneously, then the recorded fragments are combined on Time Line. If User switches Item to Fullscreen, only recorded fragments related to the selected Item are visible.

‼️ Note: it is possible to expand Items to Fullscreen sequentially (like slide-show). See "Tours" for more information.

Zoom

Zoom is extremely useful when it comes to working with high resolution Cameras. It is possible to Zoom in on single Item in Fullscreen or whole Layout if needed.

To Zoom in/out:

- use a Mouse Wheel which will only Zoom on the area that has a cursor over it
- use “+”/”-” keys (zoom relatively to the center of the Scene).

To move the zoomed Item, use either Left or Right Mouse Button. If Layout is zoomed, Left Mouse Button is reserved for Item drag. In this case, use Right Mouse Button.

To restore the initial size of an item, use Double Click.
**Rotate**

Rotation can be performed using Item’s Quick Button ( açı ). Just Click and Hold Item and Drag the Mouse to rotate Item on Scene:

![Rotate Example]

It is possible to use Item’s Context Menu (Rotate to…):

- Open in a New Tab
- Open in a New Window
- Maximize Item
- Show Info
- Show Motion/Smart Search
- Take Screenshot
- Rotate to...
- Remove from Layout
- Camera Settings...

Finally it is possible to rotate Item while holding Alt (Left Click and Drag mouse). Release when finished.

To perform incremental rotation (using 30 degrees step), hold Ctrl while rotating (with Alt or açı ). Release when finished.
De-warping Fish-Eye Cameras

DW Spectrum provides a de-warping feature to be able to view fish-eye cameras. To activate this feature on Cameras, de-warping must be configured for Camera. See "Setting Up Fish-Eye Cameras".

After all configurations are completed, the button will appear on the Camera Item:

Once clicked, the button will activate de-warping and enable the following controls:

- **Left-Click** on the item, **Hold Left Mouse Button** and move the cursor to move Camera on the desired position.
- Use + and - buttons to zoom in/out
- Move to a certain position – **Left Click** on the desired position
It is possible to select **Dewarping Panoramic Mode** (the circle on the right). Once clicked, it will show the image as a 90, 180, or 360 degree panoramic view:

Press 📸 again to disable dewarping and hide controls.

**Note:** Export and Taking Screenshots features will depend on this setting as well: if dewarping is enabled, the screenshot will be dewarped automatically and the Export dialog will suggest this feature (can be disabled).
It is important to place **Zoom Windows** on the originally warped camera:

As displayed above, all zoom windows are dewarped automatically. Configure the zoom windows and **Save Layout**.

**Note**: this feature can be applied to images as well.
**Image Enhancement**

To enhance the image on darker scenes, DW Spectrum offers **Image Enhancement**. Not only can this feature be applied to **Cameras**, it can also enhance local files and pictures as well.

To activate **Image Enhancement**, click on the button located on the item:

![Image Enhancement Example]

**Note:** **Export** and **Taking Screenshots** features will depend on this setting as well: if dewarping is enabled, the screenshot will be dewarped automatically and the Export dialog will suggest this feature (can be disabled).
To adjust additional settings:

1. Invoke Context Menu and select Image Enhancement... (or use Alt + J). The following dialog will open:

![Image Adjustment Dialog]

2. Click Enable enhancement and configure desired parameters:
   - **Gamma** – the lesser the value, the lighter the image will be. Set Auto for recommended values.
   - **Black** and **White Levels** (information is located in the Histogram section). Refrain from cutting too much of left or right areas on the histogram – this will result in losing important graphical information.
   - Click Restore Defaults to reset settings.

3. Click Apply or OK when finished. To discard changes, click Cancel.

⚠️ **Note**: in most cases, it is not necessary to perform any additional adjustments.
Exporting

DW Spectrum provides powerful and flexible **Export** capabilities. It is possible to perform **Export** in different formats, **Export** several videos simultaneously and perform synchronous playback of such videos, add metadata to exported videos etc.

Existing **Export** options:

- **Single Camera Export.** Allows exporting to AVI and MKV formats. Adds time stamps to exported video (start and end time).
- **Multi-Video Export.** Allows exporting to proprietary format (should be played by DW Spectrum) as well as executable bundle (can be viewed on every Windows computer). Export is performed with additional metadata (time stamps, recorded fragments data, motion etc).
- **Checking the Validity of Exported Videos**
- **Taking Screenshots**.

🔍 **Note:** **Export** are available to **Administrators** and **Viewers** that have appropriate permissions.
**Single Camera Export**

This section provides detailed information on how to export video from a single Camera's archive or Local Video File:

- Exporting Recorded Region from a Single Camera
- Viewing Videos Exported from a Single Camera

See the "Multi-Video Export" section for more information on exporting video from several Cameras or Local Files simultaneously.

**Exporting Recorded Region from Single Camera**

DW Spectrum supports Export in two media formats: Matroska (mkv) and avi. These formats are supported by most players (additional codecs may be required for playback).

Export can also be done for Local Video Files.

To Export:

1. Select the desired Item on Scene (Camera or Local Video File).
2. Select the region to export on Time Scale:
   - Use Right Click Drag
   - Open Context Menu on Time Scale and click Mark Selection Start (or press “[“), then Mark Selection End (or press “]“)
   - To clear selection, use the corresponding Context Menu item
   - Adjust the region to export by dragging edges
   - To make zooming easier, zoom Time Line using a Mouse Wheel
3. Invoke Context Menu and choose Export Selected Range:
If the selection does not contain archive data, this feature is not available. If the selection starts with empty archive (see the screenshot above), the exported footage will start from the first available frame (empty archive will not be exported). If the selection contains empty archive in the middle, it will still be exported and not show when viewing the exported footage.

⚠️ **IMPORTANT.** If a long period of time is selected for export, export may be slightly delayed. In this case, the following warning will appear:

![Warning](image)

In this case, the application is unable to operate while performing export. To proceed, open a new Client in a new window:

![Exporting Video](image)

See "[Working with Multiple DW Spectrum Windows](#)" for details.

4. Choose the desired **file name**, **format** and **location** and click **Save** (Cancel will close the dialog and no exported data will be saved):
**IMPORTANT.** If [Image Enhancement] and/or [De-warping] were applied to the exported source, it will be suggested to the user to keep these settings (may be disabled if needed). Additionally, it is also possible to render date and time on the video (check [Include Timestamps] to activate). However, these settings will require transcoding on client, so **may take a longer period of time with slightly decreased quality and increased processor load up to 100% during export**. These settings are not applied for the EXE format.

File and folder operations are performed in the same manner as in Windows Explorer.

The following formats are supported:

- **AVI** is more widely used, but the codec remains intact (H264). To view exported videos in other players may require additional codecs. Additionally some codecs are not allowed in AVI format. A warning message will appear. This is a default format.

- **MKV** is a more advanced format, but may not be played back on some devices (ex: home media players). It does not restrict video and audio content.

- **EXE** is used for distributing videos to the users who do not have any codecs or media players installed. As soon as this executable is started, new **Client** instance is run and plays back the exported video. In this case, **the data on motion and recorded fragments is also exported**.

**IMPORTANT.** Files produced with the x64 version of software will only be viewable on Windows x64; however, x86 can be viewed on any architecture.

As soon as export is finished, the video will be available in *Local Files* in [Resource Tree]:

![Local Files in Resource Tree](image)

**IMPORTANT.** This resource will be available until **Client restarts**. To make it available permanently, save the exported video to DW Spectrum *Media Folder* (see “[Configuring Media Folders]”) or create and save a **Layout** that would contain this video.

Also, see the "[Viewing Videos Exported from a Single Camera]" section for more information.
Viewing Videos Exported from Single Camera

As soon as export is finished, the extracted video clip will be available in *Local Files* in Resource Tree. Note that *AVI* and *MKV* files are shown as a single record and *EXE* file - as *Folder* containing exported Camera:

![Image showing Local Files]

It is possible to open either an *EXE* file (it will be displayed in new Tab) or open a camera - it will be displayed as single Item.

When the exported file is opened, *Time Line* will display the exported time range:

![Image showing Time Line with exported time range]

If *EXE* bundle is opened, then the recorded fragments and motion will be displayed on the Time Line as well:

![Image showing Time Line with recorded fragments and motion]

Note: start and end time points differ from a regular Local File. It is the start and end time of the exported fragment. When viewing information, the time will be displayed in Item's bottom right corner.
**Multi-Video Export**

This section provides detailed information on how to export video from a single Camera's archive or Local Video File:

- Exporting the Layout in Multi-Video Format
- Viewing Multi-Videos
- Changing Multi-Videos after Export.

Also, see the "Single Camera Export" section for information on exporting video from a single Camera or Local File.
Exporting Layout in Multi-Video Format

DW Spectrum provides a powerful feature to perform Export in a proprietary format, which has many benefits in comparison to standard Export (see "Exporting Recorded Region from Camera"):

- It is possible to export several videos simultaneously (for instance, it is possible to export the last hour of recording from five cameras). The exported files are saved as regular Layout and can be opened in DW Spectrum. The exported Multi-Video can be navigated through as any other layout (see "Navigating through several cameras synchronously"), perform Smart Motion Search, etc.
- It is possible to export additional information (recorded chunks and motion).
- It is possible to prepare a bundled version that can be run and viewed on clean Windows systems.

To do Export in proprietary format:

1. Place the desired Items on Scene. A user cannot export Local Video Files into Multi-Videos, but cannot mix the two.
2. Select the export region on Time Scale:
   - Use Right Click Drag
   - Open Context Menu on Time Scale and click Mark Selection Start (or press “[“), then Mark Selection End (or press “]”)
   - To clear selection, use the corresponding Context Menu item
   - Adjust the export region by dragging edges
   - For easier zoom, scroll the Mouse Wheel on Time Line.
3. Open Context Menu and choose Export Multi-Video:

   If the selection contains empty archive on Camera, it will be exported and NO DATA will be shown when viewing the exported clip.
IMPORTANT. If a long period of time is selected for export, it may cause delays. In this case, the following warning message will appear:

File and folder operations are performed in the same manner as in Windows Explorer. The following formats are supported:

- **NOV** – a proprietary format. Can be opened by DW Spectrum Client only. Can be changed if needed (see "Changing Multi-Video after Export").
- **NOV (Read-Only)** – a proprietary format. Should be opened by DW Spectrum. Cannot be changed.
- **EXE** – an executable bundle (platform dependent – x86 or x64). Can be opened without DW Spectrum installed on the computer. Can be changed in the future if needed (see "Changing Multi-Video after Export").
- **EXE (Read-Only)** – a proprietary format (platform dependent – x86 or x64). An executable bundle. Can be opened without DW Spectrum installed on the computer. Should be opened by DW Spectrum. Cannot be changed.

**EXE** is used for distributing videos to the users who do not have any codecs or media players installed. As soon as the bundle is started, the **Client** is run and it plays back the exported video. In this case, the data on motion and recorded fragments is also exported.

IMPORTANT. Files produced with the x64 version of software will only be viewable on Windows x64; however, x86 can be viewed on any architecture.

As soon as export is finished, **Multi-Video** will be available in local files:

The following operations can be performed:

- View videos (see "Viewing Multi-Videos") as **Layouts**
- View single **Items** from the videos
- Edit **Multi-Videos** if not read-only (see "Changing Multi-Video after Export").
**Viewing Multi-Videos**

After performing **Multi-Video Export**, the exported file is displayed in local files as follows:

The following operations can be performed:

- View a single camera from Multi-Video. Perform actions described in "Adding Items to Layouts".
- Open entire **Multi-Video**. It will be opened as a regular **Layout** on a separate **Tab**. Perform actions described in "Opening and Closing Saved Layouts".
- Delete items from Multi-Video. See "Changing Multi-Video after Export".

When **Multi-Video** is opened, the following standard features can be performed:

- **Navigation through archive**
- **Thumbnail Navigation**
- **Preview Search**
- **Smart Motion Search**
- **Calendar Search**
- **Tours**
- **Screenshots**
- **Single Camera Export**
- **Export (incl. Multi-Video Export)**
- **Checking the Validity of Exported Videos**
- **Layout Reconfiguration**
- **Forensic Analysis**.

Any capabilities possible with **Cameras** can also be performed with **Multi-Videos** in DW Spectrum.
Changing Multi-Videos after Export

DW Spectrum offers many possibilities when working with Multi-Videos. A user can do almost everything as with regular Layout:

- Add or remove Items. For instance, if Multi-Video was exported from 10PM to 11PM and a new camera was added, it would get synchronized with other cameras and be displayed in the same archive (10PM – 11PM). See "Adding Items to Layouts" and "Removing Item(s) from Layouts".
  🌐 Note: Local Files are not allowed in Multi-Videos
- Adjusting Layout Look and Feel (move, swap, resize, rotate). See "Adjusting Layout’s Appearance".
- Save modified Multi-Video. One restriction is applied: it is not possible to mix Local Videos and Cameras in a single Multi-Video. Same as Layouts (see "Saving Layouts"), but can be performed by Viewers.
  🌐 Note: Multi-Video can be saved with a read-only flag (modifications will not be saved).
Checking the Validity of Exported Videos

**Watermark** allows Users to check for validity of footage to determine whether or not any modifications were ever performed to the native footage. Any videos exported by DW Spectrum (either single Cameras or Multi-Videos) can be checked for validity.

To check the validity of exported videos:

1. Bring the desired video onto the scene
2. Open **Context Menu** and select **Check File Watermark** (or press **Alt + C**)
3. If the file is in its original state, the check will succeed:

![Watermark check - Watermark matched](image)

4. If any modifications took place, the check will fail:

![Watermark check - Invalid watermark](image)
Taking Screenshots

Screenshot can be taken from both Cameras and Local Video Files to PNG or JPG output formats.

⚠️ IMPORTANT. If Image Enhancement and/or De-warping capabilities were initially applied to the exported source, they will be retained while rendering the screenshot.

To take Screenshot from a video:

1. Select the desired Item on Scene.
2. Seek to the desired position (frame seek will help). See "Navigating through Archive and Live".
3. Click the button on the item.
4. Choose the desired file name and location and click Save (Cancel will close the dialog and data will not be saved):

Note: check Include Timestamp to insert playback time in the screenshot (enabled by default).

File and folder operations are performed in the same manner as in Windows Explorer.
Once saved, **Screenshot** will be available in **Local Files** within **Resource Tree**: 

![Local Files](image)

**IMPORTANT**. This resource will be available until **Client restarts**. To make it available permanently, save the exported video in the DW Spectrum **Media Folder** (see “Configuring Media Folders”) or create and save a **Layout** that would contain this video.

### Adjusting Volume

To adjust **Volume**, use one of the following:

- Use **Volume Slider** (at the right of the **Time Line**)
- Use a **Mouse Wheel** above the slider
- Use **Ctrl + Up/Down**
- Use **button or use “P” key to mute/unmute.**

**IMPORTANT**. The volume level will affect the following system Actions: **Say Text** and **Play Sound**. Note: notifications will not be heard if on mute.

### Tours

If several **Items** are opened on **Scene**, this feature will provide the ability to automatically switch to the next **Item** in a **Fullscreen** mode (like **slide show**). To start **Tour**:

1. Select several **Items** (see "Adding Items to Layouts")
2. Open **Context Menu** and select **Start Tour** (or press **Alt+T**)

To stop **Tour**, **Double-Click** or press any key.

To change sequence speed (the frequency in between **Items** during **Tour**):

1. Open **Main Menu** and go to **System Settings**
2. Specify the desired delay (in seconds) in **Sequence Cycle Time**.
**Screen Recording (Windows Only)**

This is an extremely useful feature in DW Spectrum for presentations. It is possible to record from several displays with sound, select different quality, etc.

Screen can be recorded in the following formats:

- Video: **MPEG4 Part 2**
- Audio: Stereo (**Lame Audio Codec**)
- Container: **AVI**

⚠ **IMPORTANT.** It is necessary to have a powerful processor and video adapter to do screen recording. See recommended configuration in the installation guide.
Setting up Screen Recording

To set up Screen Recording:

1. Open Main Menu and choose System Settings.
2. Go to the Screen Recording tab.
3. Configure Screen Recording parameters:

![Screen Recording configuration settings](image-url)
• **Temporary Folder** – the folder that stores temporary files. Files are stored during recording, then are copied to a specified folder to be saved.

⚠ **IMPORTANT.** This folder should be accessible and writable.

• **Capture Mode: Fullscreen** (if several monitors are installed the desired one should be chosen) or **Application Window** (only DW Spectrum window will be recorded).

• **Disable Aero** – select this option to enhance performance. If chosen, once **Screen Recording** is in progress, **Windows Aero** will be turned off.

• **Capture Cursor** – select this checkbox if a mouse cursor needs to be visible during recording.

• **Resolution** – select screen resolution. The lower the resolution, the higher the performance.

• **Encoder Quality** – select **Performance** for best performance. Select **Best** for best quality.

• **Primary** and **Secondary device** – select sound devices to enable audio. Audio will get mixed from both devices. The best practice is to select master from the sound card as primary and microphone as secondary. In this case, both sounds from DW Spectrum (i.e. video clips) and microphone will be recorded simultaneously.

4. Click **OK** when done or **Cancel** to discard changes.
Performing Screen Recording

To run Screen Recording, proceed with one of the following:

- Open Main Menu and select Start Screen Recording (or press Alt + R)
- Click on the icon in the top right corner.

Screen recording will start in 3 seconds.

When finished, proceed with one of the following:

- Open Main Menu and select Stop Screen Recording (or press Alt + R)
- Click on the icon again in the top right corner.

⚠️ IMPORTANT. If audio parameters are setup incorrectly, Screen Recording will display the following error:

![Error Message]

In this case it is necessary to do the following:

1. Set up audio card parameters in Windows, check and select default recording devices. Then try to record sound in Windows Recorder.
2. Set up Screen Recorder Parameters (see "Setting up Screen Recording").
Choose the desired file name and location and click Save (Cancel will close the dialog and data will not be saved):

![File dialog]

File and folder operations are performed in the same manner as in Windows Explorer.

As soon as the file is saved, it will be available in local files:

![File in local]

⚠️ **IMPORTANT.** This resource will be available until Client restarts. To make it available permanently, save the exported video to DW Spectrum Media Folder (see “Configuring Media Folders”) or create and save a Layout that would contain this video.

**Upgrading DW Spectrum**

DW Spectrum offers automatic upgrades. Whenever a new version is released the following notification will appear:

![Version notification]

To avoid further notifications, check Don't notify again about this update.

If the notifications have been disabled, it is possible to check for update manually. To do so, open Main Menu and click on Check for Updates...
Troubleshooting and Contacting Support

To contact support, use the following link: support@dwcc.tv

When posting an issue, it is necessary to describe the problem as detailed as possible. It is useful to provide additional information such as log files, network configuration, etc.

To obtain Media Server log files, **Right Click** on the desired Media Server (if several), open **Context Menu** and select **Server Logs**... The log will open in a browser window. It is important to copy and paste the log into the message.

If **Camera** is not working properly, a user should always diagnose it. See "Diagnosing Offline Cameras" for more information.

Required information:

- Hardware used
- DW Spectrum components and drivers versions
- External Libraries versions.
To obtain this information, open Main Menu and select About (or press F1). The following form will appear:
The information on network configuration is also important and should be provided to Support Team in addition to other details.

This information can be acquired by standard Windows tools (i.e.) `ipconfig`, but DW Spectrum provides a much more simple and intuitive way.

To obtain network configuration, open Main Menu and choose System Settings. Network configuration is displayed the Network Interfaces section of the General tab:

Lastly, Client Log Files may also be required and can be accessed from the following folder:

`$USER\AppData\Local\Network Optix\Network Optix DW Spectrum Client\log`
Glossary

Administrator – a user that configures DW Spectrum.

Archive – video and audio data recorded from cameras.

Aspect Ratio (AR) – video dimensions. Most commonly used are: 4:3 and 16:9.

Bitrate – number of bytes per second. Used to measure video stream.

Client – the software used to connect to servers and view video streams.

Codec – video or audio compression.

Dual Streaming – enables a camera to provide two separate streams simultaneously, yielding bandwidth and processor savings on Client (see RADASS).

Export – allows to export a video footage from archive. Exported video can be viewed on any device.

FPS – Frames per Second. Used to measure video stream.

GPU – Graphic Processing Unit. The processor installed on the video card.

DW Spectrum Server Components – DW Spectrum Media Server and Enterprise Controller.

Item – video or image on Scene.

Layout – saved video items and their position, size and orientation. Used to present surveillance information to DW Spectrum user.

Live – ability to view cameras live in real-time mode.

Media Server Port – used by Media Server to process requests for recorded fragments and video data from DW Spectrum Client.

Motion Detection – indicates whether or not any motion occurred within camera’s viewing zone.

Motion Mask – the area in viewing zone that does not trigger Motion Detection.

Multi-Video Export – an ability to backup several videos in a proprietary format or executable bundle.

Onvif – a unified protocol used for communication with cameras. See http://www.onvif.org/.

OS – Operating System.

Private (cameras) Network – the network used to transmit data from cameras to Media Server. It is not accessible from outside.

Public (Intranet) Network – the network used to connect to Media Server from outside. It can be used for either connecting Media Server to Enterprise Controller or configuring Server Components. It may or may
not be connected to the Internet.

**PTZ** – Point, Tilt, Zoom (a camera must support PTZ for the feature to be used)

**Resources** – cameras, Media Servers, local video files, users and layouts.

**RADASS** – Resolution and Algorithmic Data Adaptive Scaling System. Enables dynamic switching of resolution to yield bandwidth savings and optimize processor load. Requires **Dual-Streaming** to be supported by the Cameras used.

**RTSP Port** – the port used by Media Server to process requests for media streams from DW Spectrum Client.

**Server** – the computer that DW Spectrum Media server is installed on.

**Smart Motion Search** – an ability to search by motion within the selected range. DW Spectrum will provide fragments with motion occurred in the specified region.

**Super Administrator** – an initial user with full access to DW Spectrum (his login is **admin**). This user cannot be deleted.

**Sync** – ability to play back several cameras simultaneously.

**Preview Search** – breaks down a period of time into smaller video segments. Example: a month broken into ten 3-day periods displaying them as separate video segments. Eases search of large archives.

**Thumbnails** – small snapshots of recorded footage. Used in searching for specific scenes.

**URL** – Uniform Resource Locator is a specific character string that constitutes a reference to an Internet/Intranet resource. Used to establish connection to Enterprise Controller.

**Viewer** – a user with a limited access to DW Spectrum (not permitted to change configuration).

**Watermark** – used to check validity of exported files. If a file was modified or altered in any way, watermark will fail.